

# The Mellerdrama

circa: Philmont Scout Ranch, 1987

## Supplies

### Poster Board (7ea)

Sun  
Stairs  
Hours  
Cur  
tain  
Horizon  
Darkness

### Props

Pitcher	Iron
Pail (small)	Broom
Whip	Match Book
Rope	Banana
Salt Shakers (2ea)	
Paper (small)	Table
Stamps (2ea)	Chair

## People

Manuel Del Popolo  
Zingrella  
Maggie  
Alvin C.C. Aardwark

Poster holders (6ea)

## Notes

This play is read by a Narrator. The players follow the narration doing everything as said. All props are in place before the play begins.

Sun - Lying on the floor  
Stairs - Taped to a wall or pole  
Darkness - Standing in the rear  
Horizon - Standing in the rear  
Cur and tain - Standing together at front center  
Hours - Standing to one side

Our CURTAINS are parted, [Cur - tain seperate, cry and wave  
goodby to each other] and our play is on.....

It was early morning, and the SUN arose [SUN awakens and rises].  
MANUEL DEL POPOLO, son of a rich Spanish nobleman, sat in his  
father's castle. He was pouring over his notes [with pitcher] and  
so anxious was he to whip them into shape [whips them], that he  
simply devoured them [chews note]. Finally, he arose muttering  
curses; "Hither, ZINGRELLA", he cried.

ZINGRELLA came tearing down the stairs [rips down STAIRS sign]  
and tripped into the room [trips]. "Did you call?" she asked.

"Yes", he answered, "Where is MAGGIE?"

"She is in her chamber."

"Then bring her to me at once!" he commanded. ZINGRELLA flew to  
do her master's bidding [leaves flapping arms]. While waiting  
for MAGGIE, MANUEL DEL POPOLO crossed the floor, once, twice, and  
thrice [ draws X's on the floor]. Then he sat down and stamped  
his feet [licks stamps and pastes to shoes].

Soon MAGGIE came sweeping into the room [with broom]. "Maggie,  
for the last time, will you marry me?"

"Oh, no, no, no," she cried.

"Ah, curses! Then I will lock you up in the tower until you  
consent."

"Oh, sir, I appeal to you." [She kneels and peels a banana before  
him].

"Your appeal is fruitless." [He tosses away the peel] and  
muttering curses he left the room. MAGGIE turned a little pale,  
[turns over pail] and flew around in an agony of fear. She knew  
Manuel would keep his word. Oh, if only Alvin C.C. Aardwark, her  
one true lover, would come; he would save her. Would he come??  
The HOURS passed, but oh so slowly [HOURS start across stage  
quickly then slow down]. Finally she took her stand and scanned  
the horizon [stands on chair and looks at the HORIZON, who is  
jumping and moving back and forth].

Suddenly, a whistle sounded from below [wolf whistle]. "Oh,  
ALVIN, my boy, is that you?" "Yes, it is me, throw me a line."  
[MAGGIE in baseball pitcher form throws a rope, ALVIN then  
gallops into the room]. "Oh, MAGGIE, he cried and tenderly  
presses her hand [irons her hand]. At that moment, MANUEL entered  
and maddened at the site of the two lovers together, challenged  
ALVIN to a duel. They assulted each other [with salt shakers] and  
after a few moments, MANUEL gave up the match [tears match from  
book and gives to ALVIN]. Acknowledging defeat, he sorrowfully  
left the room. "Come MAGGIE my love! Now there is none to stand  
between us. You are mine!" and ALVIN led MAGGIE from the room  
[passes rope around her neck and leads her from room].

The HOURS pass [HOURS cross stage], the SUN sets [SUN sits down],  
and DARKNESS falls [player with darkness sign falls down], the  
CURTAINS close [CUR-TAIN comes together at center stage], and our  
play is ended....

# Push Button Radio Skit

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## Scene

A person is willy-nilly pushing buttons (changing Stations) on a P.B. Radio. He mixes up the following programs with hilarious effect: a talk on Cub Scouting, a prize fight, a soap opera, a political speech, and a cornflake commercial.

## Directions

Pick one "character" for each part. Rehearse at least twice. First and last part of each speech are the important parts. Keep it tight, do not stop for the laughs and do not laugh!

- - - - -  
**Cub Scout (with restraint)** Good evening, friends! Tonight, I am going to tell you about Cub Scouting. Cub Scouting is a home and neighborhood-centered program for Cub Scouts, their leaders, their mothers, their fathers and ...

**Political (passionately)** ..scoundrels in high places! I say to you, we must send to Congress men of character and worth, men of sterling integrity, men who will stand up to temptation and say .

**Soap Opera (with feeling)** ..take me in your arms, darling! Yes, my sweet, come close, closer still, and put your strong arms around me and then ...

**Fight (hard staccato)** ..a hard looping right to the breadbasket! Wow, whatta scrap this is, folks! Murphy flicks a left to the jaw, a right, another right, and the Butcher goes down, he drops straight back on his ...

**Commercial (loud and brassy)** ..large, economy-sized package. Yes, friends, ask your grocer today for this big, family-sized box of "Chlorophyll's Crummier Cornflakes". The only cornflakes with the built-in crumb! Once you have tasted Chlorophyll's you'll say ..

**Political** ..in the name of Heaven, how can they do it? How can these men, these elected servants of the people, put politics before principle in such a brazen and outrageous effort to advance their own selfish cause? There is only one thing, only one thing I say, that will put a halt to their cynical tyranny. I mean none other than ..

**Cub Scout** ..a group of overworked Den Leaders. The answer to this, of course, is to select assistant Den Leaders who can help out where needed. Of course, when you ask a women to be a Den Leader, don't apologize. Just walk right up to her and say ..

**Soap Opera** ..take your hands off me, you fool! Don't you dare come near me! I cannot stand you, you hear? I hate you, I HATE YOU ..

**Cub Scout** ..in this way, of course, she is much more likely to say "yes". And when she does agree to take a den, there is only one thing to watch out for ...

**Fight** .. another hard right to the bread-basket! Now the Butcher is boring in, and Murphy's looking bad, very bad. His nose is bleeding again, and his left eye's swelling fast. In fact, I'd hate to tell you what he reminds me of ..

**Commercial** ..a soggy bowl of leftover cornflakes. So accept no substitutes! Always choose Chlorophyll's Cornflakes, for the crumminess you love to crunch. Start your day with a big brimful bowl of CDhorophyll's swimming in heavy cream and covered with strawberries, sugar, and a large helping of ...

**Political** ..crooked politicians! Yes, my friends, I repeat to you again and again that dishonesty in Government, whether local, State, or Federal, is a shame and a disgrace to our fair land; and, there is only one thing we can do about it, only one thing that will save our proud and mighty nation ...

**Cub Scout** ..four full dens in every pack! More boys in your pack mean more boys to enjoy the fun and benefits of Cun Scouting, as well as more parents to share in their leadership. With a full pack, a Cubmaster can look his Den Leader in the face and say ...

**Soap Opera** ..I think I'm going crazy! I can't stand it any longer, do you hear? If you bring that person into this house once more, do you know what you'll get? ...

**Fight** ..another hard looping left to the head! Boy, whatta sock that Murphy's got! The Butcher's moving in now, they exchange rights and lefts; now the Butcher lands a beauty on Murphy's button, and WOW, LOOK AT THAT!!!!...

**Commercial** ..another bowl of soggy, leftover cornflakes. But they'll never be soggy and they'll never be leftover if they're Chlorophyll's. Chances are he'll smile a great big smile at you and say ...

**Political** ..poison! Yes, political dishonestly, as practiced by my opponent, is a poison; a poison to the community, the State, and the Nation itself! There is only one thing left for a man who steals from the taxpayers ...

**Cub Scout** ..he should work out rather well as a pack treasurer. The treasurer is an important man in your pack. So, when he does a good job, be sure to compliment him for it. For example, you might say to him ...

**Soap Opera** ..kiss me, you fool! There is only one thing I ever expected from you ...

**Fight** ..a hard driving right to the bread-basket! And I can see what's coming now ...

**Commercial** ..another bowl of soggy, leftover cornflakes. So, remember, always use Chlorophyll's Cornflakes ...

**Cub Scout** ..more and better Cub Scouting everywhere!

# Playmaking

Skits are appealing to boys of Cub Scout age. They help channel a boy's imagination. He doesn't just play he's a pirate. He is a buccaneer sailing under the Jolly Roger. Dramatics are important in the growth of boys because it gives them an outlet for the 'let's pretend' part of their character. It gives boys a chance for creative expression rather than imaginations.

Skits help boys express their choice of characters and develop their powers of observation by helping them recognize the desirable characteristics in people they see. They let boys play parts they hav always dreamed of. Skits create self-confidence and help eliminate self-consciousness.



**KEEP THE PLOT  
MOVING**

## Things to Avoid

1. Dramatization of undesirable characters.
2. Asking a Cub Scout to attempt to portray a character that is too difficult for him. Fit each boy to his part.
3. The tendency to let the more capable boys do all the work.

Keep Ideas Simple - Simple skits, simple costumes and simple props, well done, are always more impressive than elaborate ones done poorly. A simple sign can often do wonders - it turns a box into a wagon, car, boat, plane, etc. It can even turn a boy into a tree.

Keep Skits Fun - Fun makes good skits. Whether the theme is serious or humorous, the skit should be fun for the boys and the audience.

1. Keep it short (3 - 5 minutes at most)
2. Avoid long memorized dialogue. Pantomimes are great for Cubs.
3. Let every boy take part.
4. Use stage directions liberally - tell who goes where and does what.
5. Be sure the audience can hear. Boys should be coached to speak slowly, clearly, loudly. If the audience laughs or applauds, actors should pause before continuing their lines.

## How to Write a Skit

Sometimes it is hard to find a skit that fits the monthly theme and your den of boys. The thing to do then is to write your own skit or adapt one so it will fit. Follow these simple directions:

1. Boy wants something.....friendship, a gold mine, a prize, to find a planet, etc.
- 2, Boy starts to get it.....by canoe, plane, horseback, foot, or some other way.
3. Obstacles stop boy.....crocodile, a secret enemy, false friend, weather, etc.
4. Boy achieves goal.....through an act of kindness, bravery, wisdom, magic, etc.

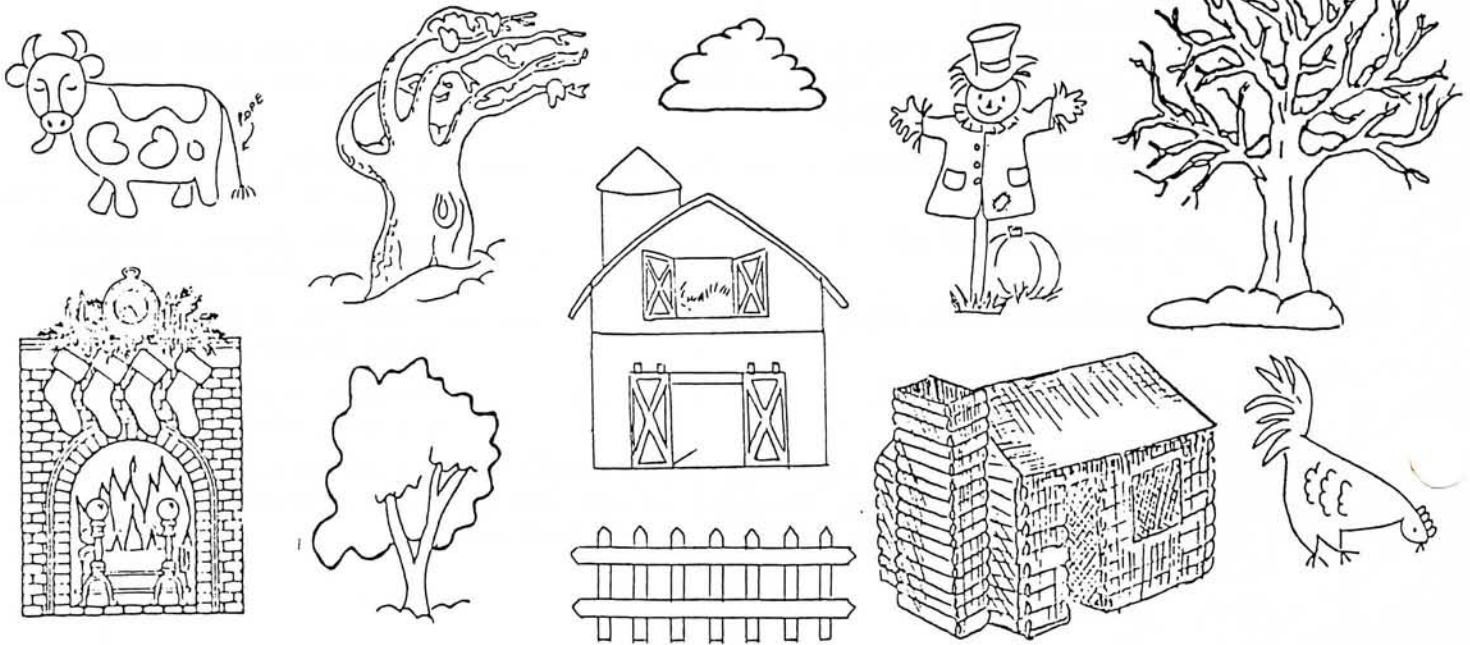
Consider the type of stage, lighting, sound system, number of characters available. Consider using props, scenery, costumes to add realism. Use a written skit, adapt it to fit your own situation, or write one of your own.

## SCENERY FOR SKITS

Scenery is a good den project and fun for the Cub Scouts to make. It adds to the mood of the skit and makes the skit more believable. Keep these things in mind:

1. Keep it simple. It should provide an idea of what is to come.
2. It can be made from large pieces of corrugated cardboard. Take care in cutting cardboard.
3. Wooden lathes can be nailed to the back to make it more sturdy or to help it stand up, and to keep it from curling after it is painted.
4. Let the boys do the painting. Guidelines can be drawn with heavy pencil to show what colors go where. It is best to paint on the blank side of the cardboard rather than on the printed side, so the printing will not bleed through.
5. Latex or tempera paint can be used to paint the cardboard. It can be applied with a roller. Latex paint is not expensive. Sometimes boys can bring paint from home. It washes off hands and the clothes with soap and water.
6. Tempera can be used to tint latex when the desired color is not available. Use tempera or wide-line felt tip pens to add detail work or trim.
7. Always keep in mind that the audience will see scenery from a distance. Be sure it is distinctive enough.
8. Boys should use old clothes or dad's old shirt for paint smocks. Den leaders should stand back and let the boys do the work.
9. Create a mood with scenery. Paint in grays if skit is spooky or sad; bright colors if skit is happy or funny.
10. When creating a skyline, cut the pieces low -- waist or shoulder height -- to give the effect of distance. Suggestins for scenery:
  - \* Mountain range, bushes, trees
  - \* Skyline of city, lamppost
  - \* Archways, columns, fences
  - \* Houses, tents, cabins
  - \* Forests, oceans, space
  - \* Sun, moon, stars (suspended overhead)
  - \* Animals, furniture, crowds

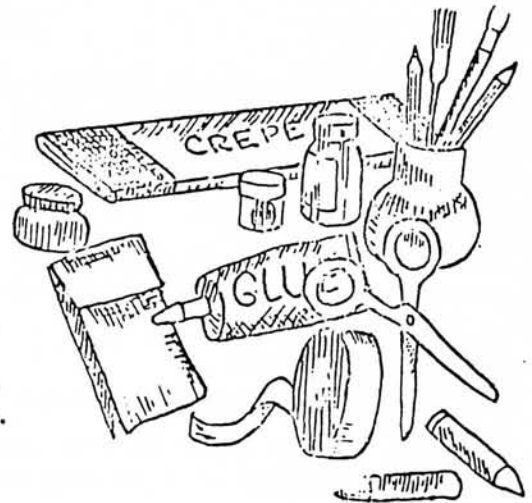
Childrens coloring books are good sources for backdrop ideas.



## COSTUMES

Costumes can help set the theme or mood for the entire skit. They have the magical ability to transform a boy into a man from outer space, a pirate, an astronaut, a clown, an Indian or exotic animal or anything else his imagination suggests.

Costumes should be kept simple. Cloth costumes are durable, but the cost is more, and since skits are usually presented only once, it isn't necessary to go to all that expense and trouble. The boys will enjoy making their own costumes from paper, bags, cardboard or crepe paper which can be glued or stapled.



### Crepe Paper Costumes

Crepe paper can be used effectively in costume making. It is a relatively inexpensive costume material and can be glued, stapled, sewn, draped and folded. Its ability to stretch is also an important factor. Simple tunics, shifts, vests, and hats can be fashioned quite easily. With its wide range of colors, crepe paper has many 'boy-making' possibilities.

### Cardboard Box Costumes

Cardboard boxes make excellent costumes for clowns, animals, vegetables, robots, etc. Cut holes for the head and arms in advance, then let the boys paint the boxes with latex paint and trim with tempera paint or marking pens.

### Old Clothing

Costumes made from old clothing are an easy source for mother, den leaders, and boys. Don't throw away those old tights, t-shirts, dad's old robe, old hats, etc. Save feathers and sparkly trim for knights costumes; scraps of bright material, cast-off toy guns, and foil for deputy badges; vinyl for leather vests and trim will be useful for costumes on western themes. Use your imagination and learn to improvise.

### Paper Sack Costumes

Paper sacks can be used effectively for both costumes and masks. They can be painted, trimmed and glued.



## STAGE MAKE-UP

Make-up helps tell the audience what the character is like. Make-up, along with a costume, makes the actors seem more real to the other actors and as a result, everyone plays their part better. It hides an actor's own features, changes his form, and makes him appear larger or smaller, older or younger, and can alter his character completely.

Theatrical make-up is expensive, and since most den leaders work on a limited budget, the information which follows tells about inexpensive substitutions.

### BEFORE YOU MAKE UP

Remember these important things:

1. Have a good light in the location where make-up will be applied.
2. Remember that the more light used on stage, the more make-up necessary.
3. Apply make-up after the character is in costume. Protect costume with a cape or towel. This will prevent smears that usually happen if the costume is donned after the make-up is applied.
4. Keep plenty of tissues and cleansing cream handy, so that fingers can be cleaned and so that make-up removal can be done.
5. Have the boy wash his face before applying the make-up and rinse it in cold water. This will close the pores and make the make-up go on smoother.

### MAKE-UP BASES

Combine equal parts of liquid cleansing cream and powdered sugar. Sift the sugar first to remove all lumps. Mix well, and the result is a simple white base which can be used for clown white. Tint with a few drops of green food coloring for monster make-up. Tint with a mixture of blue and red for a purple Martian. Or mix red, blue and yellow separately for indian war paint. This make-up is non-toxic and wipes off easily.

OR

Mix together 2 tsp white solid vegetable shortening, 5tsp cornstarch, 1 tsp white flour, a few drops of glycerian and any food color desired. For brown color, add 2 tsp unsweetened cocoa. This make-up gives a soft, skin like texture and is easily removed.

OR

Perhaps the boys aren't playing the roles of monsters or indians. If their skin is to look normal, use regular make-up base in color slightly darker than their skin.

### APPLYING THE MAKE-UP

Cover the face with make-up, all the way up to the hairline. See that it goes down to a little below the collar. And don't forget to cover the ears.

Once the make-up base has been applied, these are some tips which will make your appearance distinctive:

Lipstick can be used for both lips and cheek color. A little color in the cheeks helps any character. If the character is someone who spends a lot of time outdoors, he should look 'flushed' by adding red color to the cheeks.

Eyebrow Pencil can be used to darken or change the shape of eyebrows, to line the eyes (which helps any character stand out better), to make freckles, mustaches, sideburns, and wrinkles.

Eye Shadow of different colors can be used not only on eye lids, but under the eyes to give a 'hollow' look or on the nose to alter the shape of the nose. It can also be used to make eyes appear sunken.



## CHANGING THE APPEARANCE

Fat Stomach - Sew cords or tapes to four corners of small cushion or pillow. Tie two around neck, two around hips. Wear under clothing.

Hair - Cornstarch powdered into the hair helps make characters look older. The hair usually begins to gray at the temples first, and in streaks.

Scars - Draw on scar with eyebrow pencil. For a deep scar, make a red line with a thin white line on either side. Add red dots alongside the scar.

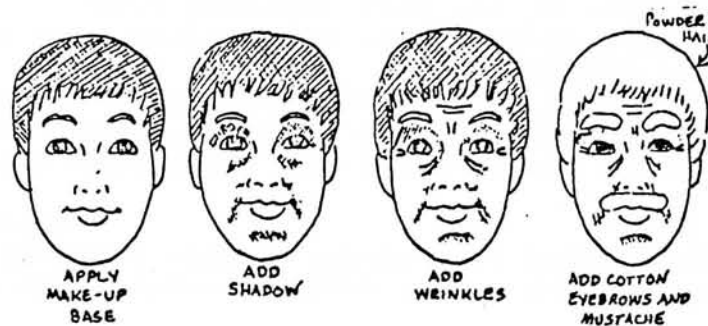
Wrinkles - Draw on wrinkles with grey eyebrow pencil. Age lines across forehead and at corners of eyes, nose, and mouth help age a character. An older person would have red lines around the eyes rather than gray or brown.

Mouth - Black crayon can be used to blacken teeth to simulate missing teeth.

Bumps, Lumps, Muscles - Stick pieces of foam rubber or cotton padding on arms and legs in appropriate places. Wear a tight leotard, tights, or nylon stocking sleeves and leggings.

Glasses - Glasses made from wire are the most realistic. Shape two circles with earpieces. You can attach an artificial nose and mustache to the glasses, if desired.

Noses, Ears, and Warts - The shape of ears and noses can be changed by using commercial nose putty. It is light weight and pliable. This can also be used to make warts.



## QUICK AND EASY WIGS

These wigs are easily assembled. As a base for the wig, use the top of a nylon stocking, gathered along the cut edge to form a skullcap. Or, cut and use the crown from an old felt hat. For hair, use cotton yarn, untwisted rope or strips of  $\frac{1}{2}$ " crepe paper.

- \* Curly Locks - For short or long curly hair, curl narrow gift wrap ribbon and sew to base.
- \* Bald-Headed Man - Use an old bathing cap. Paint or glue a fringe of yarn hair around edge.
- \* Scarecrow or Hillbilly - Sew uneven lengths of heavy cotton rug yarn to base or inside an old hat.
- \* Indian - Arrange black yarn or crepe paper strips across entire base and stitch through the center to make a 'part'. Bring strands down to ears, braid, tie with bright cloth.
- \* Old Man - Use white cotton stocking cut and sewed to form skullcap; glue white cotton balls all over the skullcap.
- \* Braids - Stretch about three strips of crepe paper,  $\frac{3}{4}$ " wide; twist each strip around and around. Now braid the three strips together.
- \* Colonial - Wrap and sew cotton batting around skullcap to form a puffed hairdo. Batting rolls for curls added to sides make wig for Colonial lady. A long batting curl, tied in back with black ribbon, makes wig for Colonial man.
- \* Princess - Follow directions for Indian wig, using yellow yarn or crepe paper strips. Do not braid. Add conical paper hat, with a small veil attached.

## IF I WEREN'T A CUB SCOUT

(Group in line with back to audience, says underlined)

We are loyal Cub Scouts,  
As you can plainly see,  
And if I weren't a Cub Scout...

(First member turns to face audience and says his part below)

...A Cowboy I would be. (cowboy hat)

And as you past me by,

You would hear me cry:

Thar's a cow, thar's a cow, (points each way)

And thar's another YUCK. (pulls up foot)

(Repeats Thar's..YUCK)

(Rejoins backward line, who repeat underlined until second person turns for part)

...Airline Stewardess... (dressy)

Coffee, tea, or me, Sir? (holding tray)

Here's your airsick bag. BARF! (puke into bag)

(Repeats Coffee...BARF)

(Second person repeats "Coffee...Barf" twice while first person turns and repeats "Thar's...YUCK" twice. Then both rejoin the line for the third line (and so forth).

...Doctor... (needle)

Bend over, drop your pants. (bends forward)

This won't hurt a bit. SCREAM! (stabs with needle)

...Birdwatcher... (binoculars)

Hark! (pause) A lark! (pause) (pointing upward)

Flying through the park. SPLAT! (hits forehead)

...Soldier... (helmet)

Stab 'em! Shoot 'em! (stab and shoot)

Nuke 'em 'till they glow! (hands tremble)

...Electrician... (wires)

Positive! Negative! (left hand out; right hand out)

Touch the wires. SCREAM! (pull hand together)

...Plumber... (helper)

Plunge it! Flush it! (plunge motion; flush handle)

Look out below! (shade eyes looking down)

...Baby... (bottle)

Mommy! Daddy! (left arm out; right arm out)

I love you! (hugs himself)

THANKSGIVING EVERYWHERE

1st Cub: Oh, the sizzle in the kitchen!  
Close your eyes and take a sniff. (Close eyes and sniff.)  
Don't they set your nose to twitchin'?'  
Did you get a proper sniff? (Sniff)

2nd Cub: And the spices in the dressing!  
And the fragrance in the air!

3rd Cub: And the pier! No need for guessing;  
It's Thanksgiving everywhere.

ALL: (Bring out cards with Thanksgiving printed on them, Say together)

It's Thanksgiving! It's Thanksgiving!  
It's Thanksgiving, everywhere

4th Cub: Oh, the oak leaves in the vases,  
And the dishes, Mother's best!

5th Cub: And the seven extra places,  
One for each invited guest.

6th Cub: And the acorns down the middle of the table;  
I declare it's a day without a riddle;

ALL: (Repeat as above)

7th Cub: Oh the merry, merry voices!  
Glad to see you! How you've grown!

8th Cub: Here's a day each heart rejoices  
With a gladness all its own.,

9th Cub: Outside the window it is snowing--  
There's November in the air.

10th Cub And indoor each face is glowing  
With Thanksgiving everywhere.

ALL: (Repeat as above. Loud and Clear)



HOW THE TURKEY GOT ITS NAME

This melodrama takes place in a New England woods in Pilgrim History.

Characters: Keith East, a fine upstanding Pilgrim Father

His wife, Penelope

Prudence, their daughter, a pesty Baby Snooks type

First Indian

Second Indian

The Strange Bird, who is heard off stage

Additional Pilgrims and Indians could be used.

Costumes: The Indians can have painted faces and paper feather headresses, as a minimum, or more elaborate costumes. Pilgrims should have pilgrim hats, paper collars and something that serves as capes.

(As the scene opens, Pilgrims walk on stage, Father East is carrying an imitative musket-type gun.)

Keith East:

I believe I heard a noise (to wife) we may yet find a deer, dear, for our supper. (Instead, two Indians enter. One carries bow and arrows, and the other a tomahawk. Wife and Prudence scream and run behind their father.) Stop or I'll shoot!

First Indian:

White man not be afraid. We friendly Indians.

East:

How do we know you're friendly?

First Indian:

Ugh! Arrows have rubber tips (Hauls a toy arrow out and reveals it).

Wife:

(still frightened) Yes, but what about Him and that awful tomahawk?

Second Indian:

Ugh! Cardboard

First Indian:

White man have name?

East:

My name is Keith East, but my friends call me Key.

Second Indian:

Oke-y Doke-y. Go, Key! (He motions for Pilgrims to cross in front of him.)

East:

Before we leave, could you tell us where to (he is interrupted by loud bobbling in woods behind him.)

Prudence:

Daddy, Daddy, Look! There's a great big funny bird in there.

East:

I wonder what it is.

First Indian:

Indians call him Heap-good-eating-when-stuffed-gobble-gobble bird.

East:

Ah, just the thing for dinner (Raises musket and takes aim)

Prudence:

No, no, daddy, don't shoot. Let me have it for a pet.

East:

Nonsense, child. You know your Mother would just have the work of taking care of it. (He aims again.)

Prudence:

Ho, Ho, Daddy! Maybe it'll come if we call it. Daddy, every little child should have a pet. Call it to me!

Wife:

Yes, Key, I really think it would be nice for her.

East:

Penelope, stop spoiling that child. If I call it, it'll be to get better aim. (Walks closer to woods and calls). Here, Gobble-Gobble! (Bird gobbles loudly back, but does not appear. East prepares to shoot.)

Prudence:

(screaming) No, Daddy, call it to ME!

Wife:

Go, on, Key, call it to her. Please let's call it to HER, Key.

Wife & Indians:

(repeating together) Yes, let's call it to her Key. Let's call it Tuh HER key.

(if the accent has been placed on the syllable "her" the audience should soon grasp this pun. Bring down the curtain quickly before the lives of the cast are put in danger. As a final note, some brave player might stick his head out between the curtains and announce loudly

AND, THAT, LADIES AND GENTLEMEN, IS HOW THE TURKEY GOT ITS NAME.



SANTA'S HELP - IN

CHARACTERS: Santa - with long list and empty sack  
Helper "X" - with green cap  
Six Helpers - with red caps, working with tools and toys

SETTING: Santa's workshop, with all 7 helpers busy working on toys and whistling or singing "Jingle Bells." As curtain opens, Santa enters, puzzled, despaired, and checking list in his hand.

Santa: Ho! Ho! Help!!! This is an unusual list from the Cub Scouts of Pack \_\_\_\_\_. We're running out of time! Good Grief! Sakes alive! .  
(Santa sits down with sack opened, looking very,very, very sad.)

Helper 1: I've worked hard on trains; have they run out of brains?

Helper 2: It's clear to see - they don't want trucks from me.

Helper 3: Surely Santa, you know the score. That's no ho! ho! Please tell us more.

Helper 4: I know, great red and white one... they need a change.  
(He rattles change in his pocket).

Helper 5: That's right, wise leader. Any new ideas in our "goody range"?

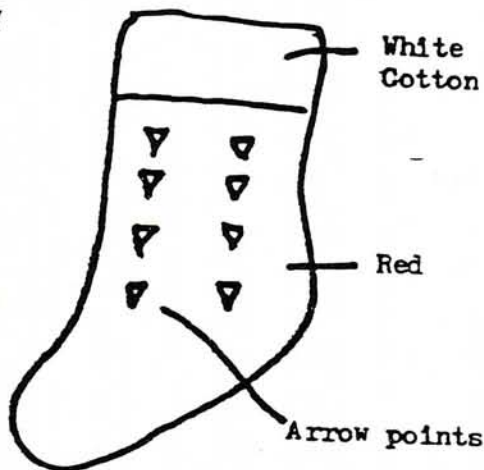
Helper 6: Shazam! Me thinks the Cubs are tired of toys.  
How about more arrow points for those boys?

Helper "X": (Running across stage, carrying cardboard shield resembling large sock with arrow points glued on) Sock it to'em, Santa! (he places shield in Santa's sack)

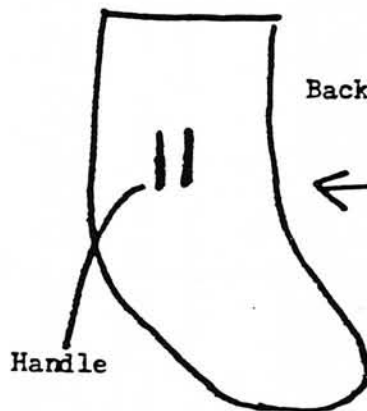
All stand and bow together, and yell, "Shazam!"

--Balboa District Roundtable  
Indian Nations Council

FRONT VIEW



Back View



THE JUG OF OIL  
(A Hanukkah Play)

Personnel: 3 Cubs for spoken parts: old Levite, child, young Levite; any number for group of Young Levites.  
Equipment: Costumes for old Levite, young Levites, child, small jar of oil, Temple background, menorah.  
Staging: The Temple in Jerusalem. Choni, an old Levite, is leading a group of young Levites in the singing of "Mooz Tsur," or "Rock of Ages". Another Levite, Samuel, enters and calls anxiously.

Samuel: Choni!

Choni: (Turns to him.) What is it, Samuel?

Samuel: We have cast out the idols. The Holy vessels have been purified.

Choni: Excellent! My chorus, too, has learned the Psalms. Now everything is ready for the rededication of the Temple.

Samuel: Everything is ready--but there will be no rededication.

Choni: What!

Samuel: There is no oil for the menorah.

Choni: But we must have oil. The menorah must be lighted. A great deal of oil was left in the cellars when the Syrians drove us out of the Temple.

Samuel: None of it is pure. The seal of the high priest is broken on every jar that we have found.

Choni: Have you searched everywhere?

Samuel: Everywhere. I looked in all the cellars. It will take at least 8 days before new oil can be gotten.

Choni: How will I be able to face Judas Maccabee? I promised to have everything ready for the service tomorrow. All these years while the Syrians were oppressing our people I hoped and waited for this moment and now....

Samuel: (sadly) Shall I ... shall I go and tell Judas?

Choni: (Lovers head in sorrow) Yes. (Samuel begins to leave. Suddenly running footsteps are heard.)

Joseph: (Runs in breathlessly. He is holding aloft a small jar and he shouts in great excitement) Look! Look everyone! See what I have found. (All crowd around him to see the jar in his hands.)

Samuel: (in amazement) Dill!

Choni: The seal is not broken!

Joseph: I found it in the cellar in a dark corner. Is it pure, Choni?

Choni: It is pure, my son - pure and undetilled. The spirit of your heroic father who gave his life fighting for Israel's freedom has guided your footsteps, my son. Run, Samuel! Hurry and tell Judas Maccabee that everything is ready for the service.

Samuel: But Choni, The jar is so small. It will take 8 more days before we can get fresh oil while here we have barely enough to last one day. We cannot light the menorah only to let it go dark again.

Choni: Have faith, Samuel. It was God's will that this child should find the oil after we had all given up in despair. If God wills it, the light will not fail until we get the new oil. Go, Samuel. Tell the news to Judas. (Samuel leaves.) Oh, that my eyes shall again behold the glory of the Temple!

\*Menorah is a 9 branched candelabra



MOOZ TSUR - ROCK OF AGES

Rock of ages, let our song  
Praise Thy saving power;  
Thou, amidst the raging foes,  
Wast our sheil'ring tower.  
Furious, they assailed us,  
But Thine arm availed us,  
And Thy word

Broke their sword  
When our own strength failed us.

Mooz Tsur yeshouai  
L'cho no-eh l'shabe-ach  
Tikon bes tiflosi  
V'shom todoh n'zabe-ach  
L'es tochin matbe-ach  
Mitzor ha'mnabe-ach  
Oz egmor bechir mizmor  
Hanukkas ha-mizbe-ach

January 1989

Knights in Armor

KNIGHTS OF YORE

Personnel: Puppeteers, including as many Knights as needed.

Equipment: Puppets: Sir Galahad and Friendly Knights, Sir Trueblood, Servant, Enemy Knight (Black Knight); Stage with appropriate background.

-----  
Staging: Inside a medieval castle. The servant is on stage. A knock is heard at the door.

Servant: (Goes to one side of stage to answer door.)

Sir Trueblood: Kind sir, pray let me spend the night. I am weary and long for rest.

Servant: Enter and rest thyself. Pray tell me, who do you travel so late at night?

Sir Trueblood: I am the King's messenger and I must take a message to Sir Galahad in a far country.

Servant: You are in luck, sir. Sir Galahad is at this very moment resting in this castle.

Sir Trueblood: Will you please call him. I must speak with him at once.

(Servant goes offstage to get Sir Galahad.)

Sir Galahad: (Coming onstage with servant) You wish to speak to me sir?

Sir Trueblood: I have a message from the King, sir. You have an enemy who is trying to harm you.

Sir Galahad: Impossible! I have no enemies.

(A knock is heard at the door.)

Sir Galahad: Arise! Arise! Knights of Galahad. Make ready to do battle!

(Friendly Knights come onstage in armor ready to fight.)

Servant: (From offstage.) No, you may not enter!

(Black Knight rushes onstage with sword drawn.)

Sir Trueblood: It's the Black Knight!

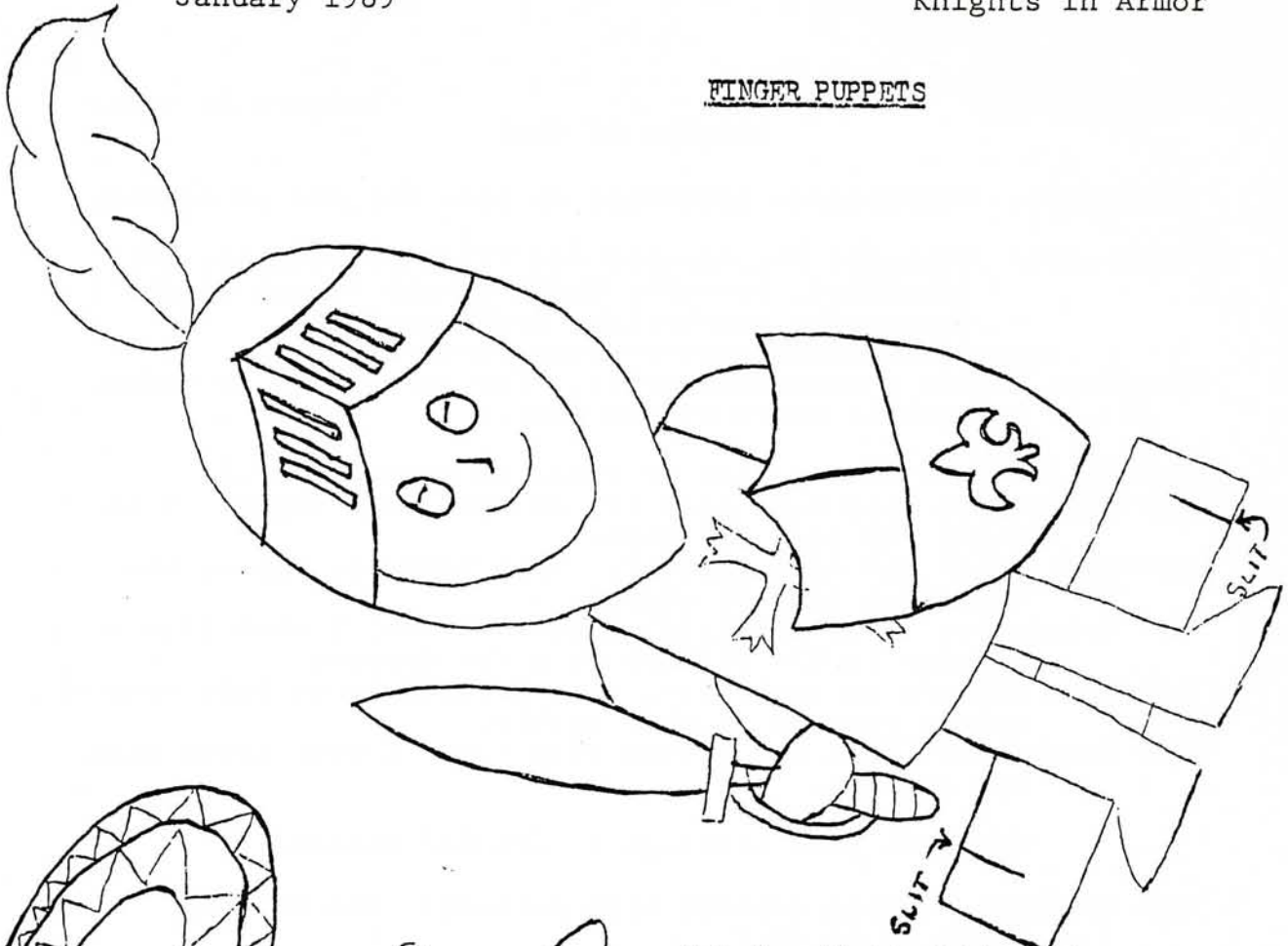
(Knights fight. Black Knight is knocked down.)

Sir Galahad: We have fought a good fight. Before we go our separate ways, shall we promise to use our swords to fight only the right battle for truth and honor.

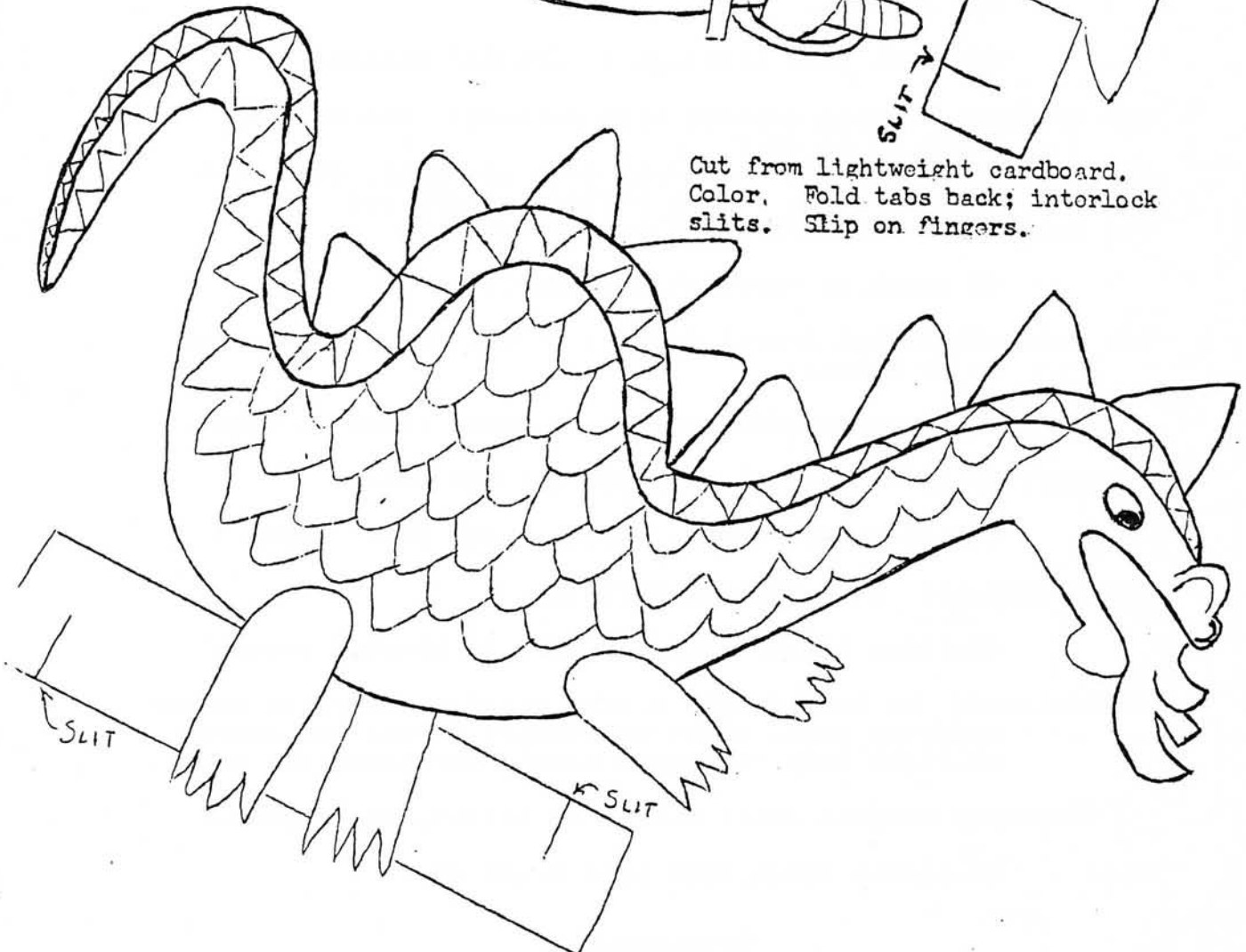
(Friendly knights point swords to ceiling and repeat:)

All: Be always ready with your armor on.

FINGER PUPPETS



Cut from lightweight cardboard.  
Color. Fold tabs back; interlock  
slits. Slip on fingers.





Our CURTAINS are parted. [Cur - tain separate, cry and wave goodby to each other] and our play is on.....

It was early morning, and the SUN arose [SUN awakens and rises]. MANUEL DEL POPOLO, son of a rich Spanish nobleman, sat in his father's castle. He was pouring over his notes [with pitcher] and so anxious was he to whip them into shape [whips them], that he simply devoured them [chews note]. Finally, he arose muttering curses; "Hither, ZINGRELLA", he cried.

ZINGRELLA came tearing down the stairs [rips down STAIRS sign] and tripped into the room [trips]. "Did you call?" she asked.

"Yes", he answered. "Where is MAGGIE?"

"She is in her chamber."

"Then bring her to me at once!" he commanded. ZINGRELLA flew to do her master's bidding [leaves flapping arms]. While waiting for MAGGIE, MANUEL DEL POPOLO crossed the floor, once, twice, and thrice [ draws X's on the floor]. Then he sat down and stamped his feet [licks stamps and pastes to shoes].

Soon MAGGIE came sweeping into the room [with broom]. "Maggie, for the last time, will you marry me?"

"Oh, no, no, no," she cried.

"Ah, curses! Then I will lock you up in the tower until you consent."

"Oh, sir, I appeal to you." [She kneels and peels a banana before him].

"Your appeal is fruitless." [He tosses away the peel] and muttering curses he left the room. MAGGIE turned a little pale, [turns over pall] and flew around in an agony of fear. She knew Manuel would keep his word. Oh, if only Alvin C.C. Aardwark, her one true lover, would come; he would save her. Would he come?? The HOURS passed, but oh so slowly [HOURS start across stage quickly then slow down]. Finally she took her stand and scanned the horizon [stands on chair and looks at the HORIZON, who is jumping and moving back and forth].

Suddenly, a whistle sounded from below [wolf whistle]. "Oh, ALVIN, my boy, is that you?" "Yes, it is me, throw me a line." [MAGGIE in baseball pitcher form throws a rope, ALVIN then gallops into the room]. "Oh, MAGGIE, he cried and tenderly presses her hand [irons her hand]. At that moment, MANUEL entered and maddened at the site of the two lovers together, challenged ALVIN to a duel. They assaulted each other [with salt shakers] and after a few moments, MANUEL gave up the match [tears match from book and gives to ALVIN]. Acknowledging defeat, he sorrowfully left the room. "Come MAGGIE my love! Now there is none to stand between us. You are mine!" and ALVIN led MAGGIE from the room [passes rope around her neck and leads her from room].

The HOURS pass [HOURS cross stage], the SUN sits [SUN sits down], and DARKNESS falls [player with darkness sign falls down], the CURTAINS close [CUR-TAIN comes together at center stage], and our play is ended....

## The Mellerdrama

circa: Philmont Scout Ranch, 1987

### Supplies

<u>Poster Board</u> (2ea)	<u>Props</u>
Sun	Pitcher
Stairs	Pail (small)
Hours	Whip
Cur	Rope
tain	Salt Shakers (2ea)
Horizon	Paper (small)
Darkness	Stamps (2ea)
	Table
	Chair
	Iron
	Broom
	Match
	Book
	Banana

### People

Manuel Del Popolo  
Zingrella  
Maggie  
Alvin C.C. Aardwark  
Poster holders (6ea)

### Notes

This play is read by a Narrator. The players follow the narration doing everything as said. All props are in place before the play begins.

Sun - Lying on the floor  
Stairs - Taped to a wall or pole  
Darkness - Standing in the rear  
Horizon - Standing in the rear  
Cur and tain - Standing together at front center  
Hours - Standing to one side

KING ARTHUR'S MULBERRY TABLE

Personnel: King Arthur, Sir Wolf, Sir Bear, Sir Webelos,  
Court Herald, Royal Carpenter.

Equipment: Appropriate costumes, table with square cardboard  
top, round cardboard top to fit table, 5 chairs

-----  
Court Herald: Hear Ye, Hear Ye - Sir Wolf, the Cunning.  
(Sir Wolf enters and begins looking at table.)  
Court Herald: Hear Ye, Hear Ye - Sir Bear, the Brave.  
(Sir Bear enters and begins looking at table.)  
Court Herald: Hear Ye, Hear Ye - Sir Webelos, the Achiever.  
(Sir Webelos enters and joins the others.)  
Sir Bear: Good to see your, Sir Webelos. How have you been?  
Sir Webelos: Fine. Did King Arthur send for you too?  
Sir Wolf: Yes, I wonder who else is coming?  
Sir Bear: Do you know why the King has sent for us?  
Court Herald: Hear Ye, Hear Ye - King Arthur.  
(King Arthur enters - All Knights bow.)  
King Arthur: Stand up, stand up. Please be seated at my  
table. I have something to discuss with you.  
(All knights crowd to head of table to take the  
seats closest to King Arthur.)  
King Arthur: Hold it, hold it - you can't all sit in these  
two chairs. Just be seated - anywhere.  
(All knights stop, step back, then crowd around the  
chairs again.)  
King Arthur: Stop! Stop! What is wrong here?  
Sir Bear: I'm the strongest so I should sit next to you to  
protect you.  
Sir Wolf: But, I'm cunning - you need my cunning to advise  
you.  
Sir Webelos: But I have achieved so many things - surely you  
want me to sit next to you.  
(King raises his arms to quiet the knights.)  
King Arthur: You all deserve to be seated at places of honor  
- each of you has special talents.  
Sir Webelos: Then which one of us sit at the corners closest  
to you, King Which of us will you honor?  
King Arthur: Let me see...(King tries moving the knights to  
various positions at the table- each time  
stepping back, shaking his head, and muttering,  
"No. NO, that won't do.") Let's try walking  
around the table so I can see how you look.  
(Knights begin walking around the table.)  
King Arthur: I don't know what to do - just keep walking  
around and around the table until I make up my  
mind.  
Sir Webelos: This would go easier with music.  
Sir Bear: What music?  
Sir Wolf: How about "Pop Goes the Weasel"?

(All being singing, "Round and round the mulberry bush...")

King Arthur: Stop! Stop That's it! Royal Carpenter, Royal Carpenter..Get me the Royal Carpenter.

(All run off stage yelling for the royal carpenter. They return with the carpenter who is carrying a saw and hammer wearing a nail apron or carpenter coveralls.)

Royal Carpenter: You sent for me, Sire?

King Arthur: Yes, Yes. You shall solve my problem.

(King whispers in carpenter's ear pointing to table and making circular motions with his hands.)

Royal Carpenter: Yes, Sire. It can be done. It will be done. Help me, Sir Knights.

(They carry table offstage. There are sounds of hammering and sawing. They carry the table back but with a round top this time.)

King Arthur: There are no positions of greater or lesser honor at my table. It is one great table where all are equal. And THIS table shall be known as King Arthur's...uh, uh?

Sir Wolf: Mulberry Tree!

Sir Bear: Mulberry Table!

Sir Webelos: We've got to have a better name than THAT for King Arthur's round Table.

King Arthur: Round Table...Round Table - of course, King Arthur's Round Table!

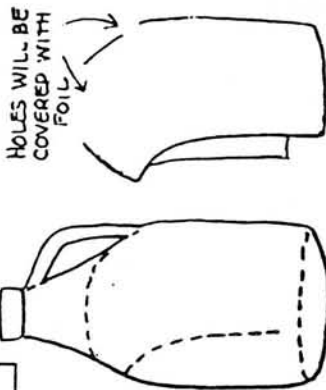
All: Hurray for King Arthur's Round Table!

**KNIGHTS HELMETS**

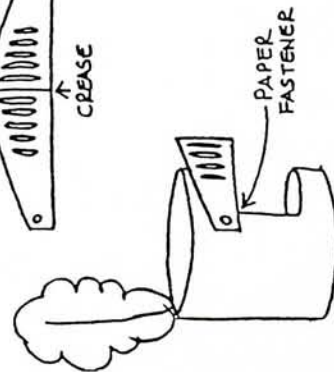
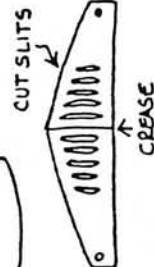
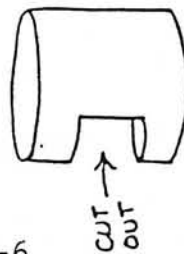
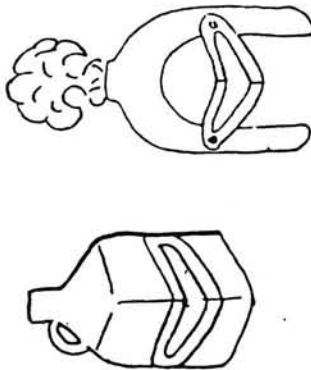
For this helmet, use a round 1-gallon plastic bleach bottle and a square 1-gallon plastic bottle (such as used for distilled water). Remove neck, handle and bottom section from the side opposite the handle. (Make it big enough so the face can be seen) Cover helmet with foil, taped on.

For visor, cut two sides from square bottle. The corner of the bottle gives the visor a perfect shape to permit lifting from the helmet. Either leave visor solid or cut out opening in center. Punch holes in ends of visor and in sides of helmet - fasten together with paper fasteners. (Tape ends of fasteners so they won't scratch boys' faces).

Add plume made from foil, crepe paper or construction paper.



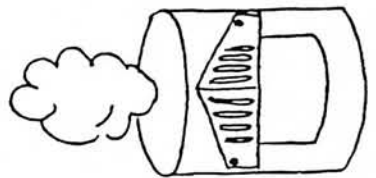
HOLES WILL BE COVERED WITH FOIL



Use a 3-gallon ice-cream carton. Cut out face opening. Spray paint silver.

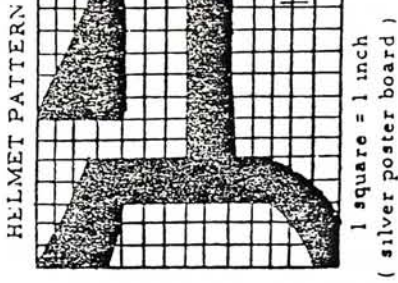
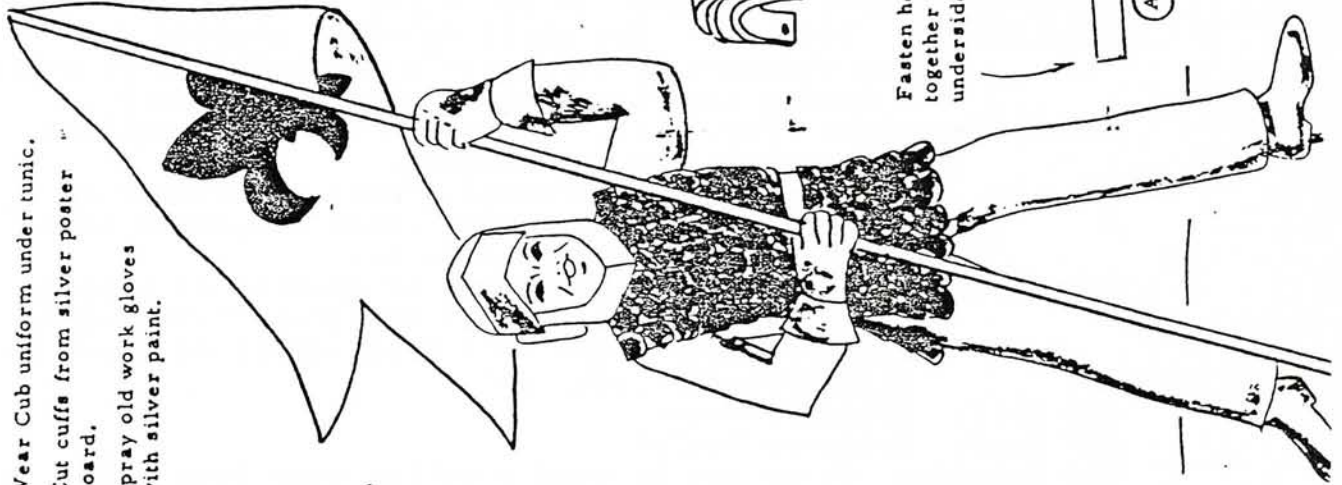
Cut face-guard from cardboard. Cut out slits.

Fasten face guard to helmet with paper fasteners.



**KNIGHT'S COSTUME**

Wear Cub uniform under tunic.  
Cut cuffs from silver poster board.  
Spray old work gloves with silver paint.



1 square = 1 inch (silver poster board)

- 15" X 3"
- 14" X 3"
- 13" X 3"
- 12" X 3"
- 11" X 3"

Cut strips from poster board. B w: and clip together to helmet B w: paper fasteners.

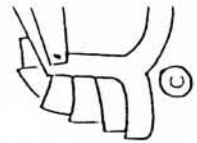
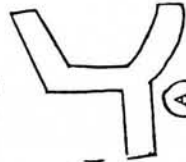


Tape two faceguard pieces together c under side.



Fasten helmet backs together with tape on underside.

Attach to helmet w: paper fasteners. C

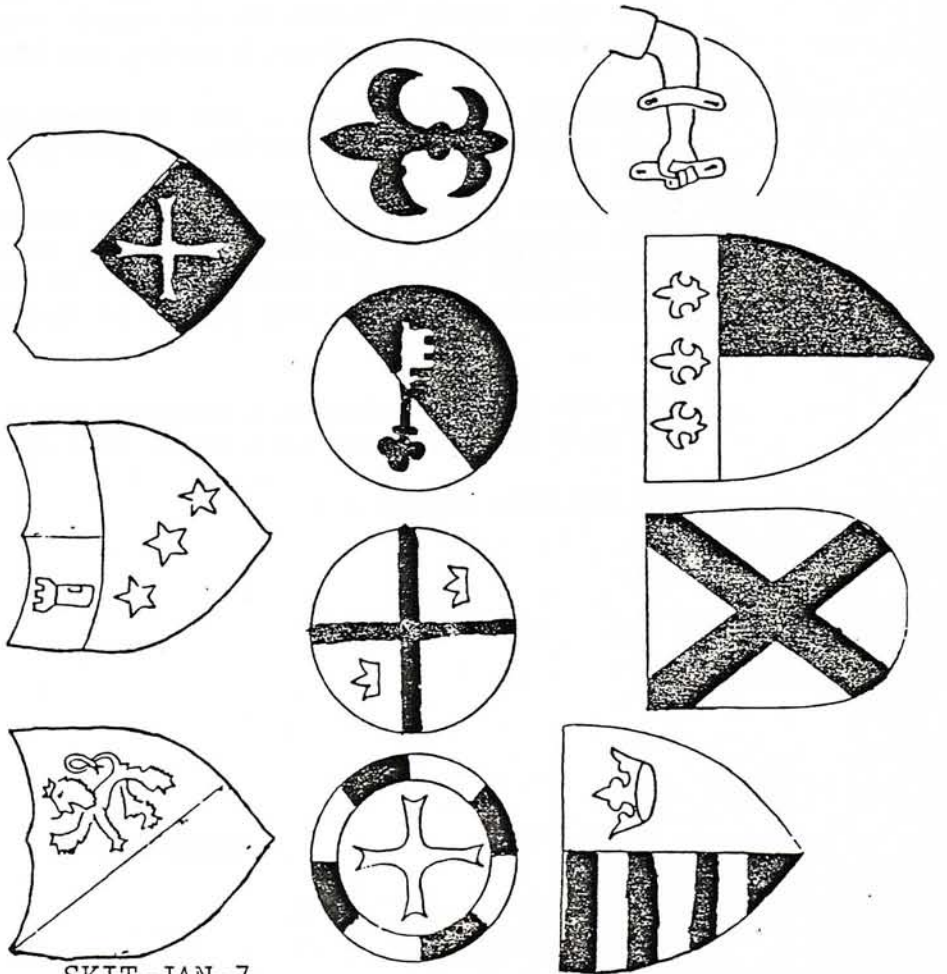


**KNIGHTS' SHIELDS**

In the days of knighthood, shields were decorated with designs which would identify them during battle. Cubs might be interested to learn something about heraldry, and the terminology that was used.

The coat of arms is known as a 'blazon'. The shield is a 'field'. Everything on the field is a 'charge'. A diamond shape is a 'lozenge'. A star shape is a 'mullet'. Only seven colors were used; gold, silver, red, blue, green, black, and purple.

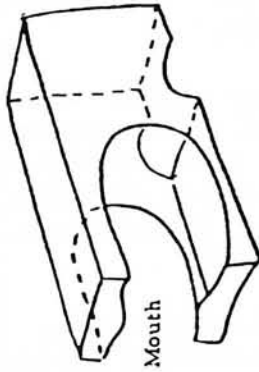
Round shields can be made from pizza cardboards. Other shapes can be cut from corrugated cardboard. Add handles on the back with paper fasteners. Decorate and paint. Some ideas for designs are below.



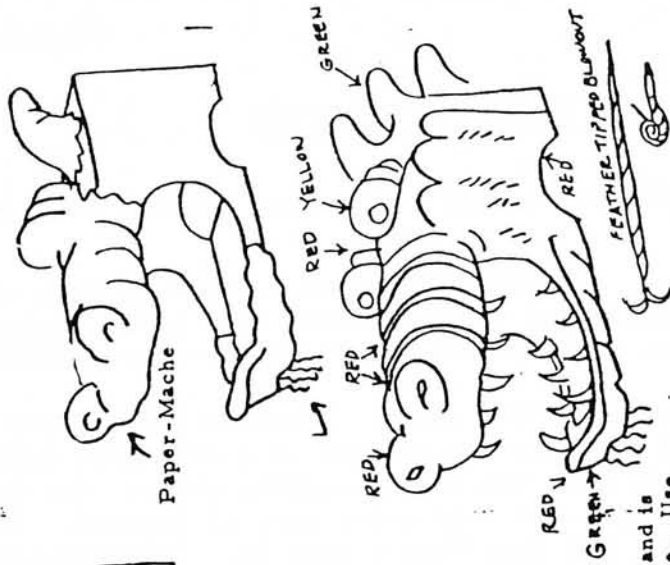
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**SO YOU NEED A DRAGON.....**

Start with a cardboard carton -



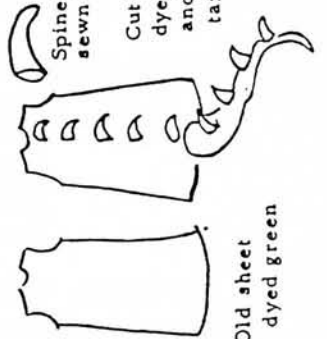
Paper-Mache



The Cubs will love to make this dragon's head while the DM or another Mom sews the rest of the costume.

Head had cardboard box base, and is covered with pulpy paper mache. Use mache like clay to model features as shown. Top Jaw will be heavy with wet mache, so prop it up by putting a wood block in mouth to prevent sagging. It will take a week to 10 days to dry thoroughly. Paint as shown. Stick a black marble in each eye.

Cut out arm & neck holes



Spines - 2 pieces of cloth sewn together and stuffed.

Cut body from old sheet dyed green. Sew front and back together. Stuff tail and spines to round them out.

Old sheet dyed green

# SKITS

Strong for America

February 1989

## THE STORY OF SCOUTING

This is a pantomime skit with three scenes. Narration follows each scene.

SCENE 1: Makeshift campsite... artificial campfire... boys in camp clothes... one man wearing uniform and campaign hat. Boys move around, getting settled in campsite, with man pantomiming directions. (CURTAIN CLOSES)

NARRATOR: The date: July 29, 1907. The place: Brownsea Island, off England's southern coast. 21 boys and two men set up a makeshift camp which will be their home for the next two history-making weeks. One man was Lord Baden-Powell. The boys were from every part of England. They were the first Boy Scouts, but they didn't know it. Baden-Powell was testing his idea for a new organization for youth.

SCENE 2: Street scene in London... lamp posts... foggy night. Man is walking down street, glancing at a paper in his hand... looking for the right address. He shakes his head, discouraged. A boy appears out of the fog... pantomimes questioning man... he leads man down the street... points out house. Man offers him money. Boy shakes head... explains. Man inquires about Scouting... (CURTAIN CLOSES)

NARRATOR: The date: Two years later. The place: a London street. The man: William D. Boyce, an American publisher in London on business. He is lost in the fog. A boy appeared out of nowhere and offered his help. After directing the man to his destination, the boy refused the offer of a tip, saying "Scouts do not accept tips for doing a good turn." Boyce inquired more about Scouting and his interest was aroused.

SCENE 3: Steamship in background... man is boarding. he carries suitcase... sign nearby points to America. (CURTAIN CLOSES)

NARRATOR: When Boyce boarded the transatlantic steamer for home, he is afire with enthusiasm to establish Scouting in America. He had interviewed Baden-Powell and had a suitcase full of ideas. On February 8, 1910, Boyce incorporated the Boy Scouts of America in Washington D.C.

This was the beginning of a movement which has grown and grown over the last 70 plus years to a world size of more than 12 million members.

AND YOU WERE THERE! ! !

## ANNUAL PHYSICAL SKIT

Personnel: 5 Cub Scouts dressed in Cub T-shirts and shorts with bandages as indicated in the script. 1 doctor dressed in a white shirt turned backward, and a cardboard headband with a foil circle attached.

Equipment: Desk or small table with large sign "Doctor Is In" large medicine bottle, piece of posterboard with rib cage drawn on it to resemble an x-ray, pencil, index cards, 5 chairs.

Setting: The desk is in the center of the stage with all the equipment on it. 5 chairs arranged near desk. Doctor is sitting at desk. Cubs enter together, flexing muscles and jogging.

Cub #1: Well, today is the day for our annual physical. As Cub Scouts, we should stay in good physical shape.

Doctor: Come in, come in. Please sit down.

Cub #2: Sorry we're late, Doctor.

Doctor: Doesn't your watch tell time?

Cub #2: Oh no, I have to look at it.

Doctor: (To all Cubs) Now let's check your sense of balance. Lift your left foot. (Cubs do so.) And now your right foot. (Cubs do so.) And now, both. (Cubs try.) HMMMMMMMM! Now tell me, do you have any special problems?

Cub #4: (Holding up bandaged finger.) Tell me, doctor, will I be able to play the piano when my finger heals?

Doctor: (Looking at finger.) Of course, of course.

Cub #4: Good. I've never played before!

Doctor: (To Cub #5.) I see you look a little thinner.

Cub #5: Yes, I've been exercising regularly. This morning I touched the floor without bending my knees.

Doctor: Excellent. How did you do it?

Cub #5: I fell out of bed!

Cub #1: Doctor, what can I do for my black eye?

Doctor: Wow! Who gave you that shiner?

Cub #1: Nobody. I had to fight for it.

Cub #2: Doctor, my leg hurts!

Doctor: (Handing him large bottle.) Here, rub this on your leg. It will relieve the pain.

Cub #2: Will it make my leg smart?

Doctor: (Disgusted.) If it does, try rubbing some on your head. Seems to me there's only one thing wrong with you boys. (Pretends to write a prescription on index cards.) Excess energy. I recommend a balanced diet, daily exercise, fresh air, plenty of rest and at least one den meeting a week followed by a good, rousing pack meeting.

MUSCLE BUILDING CHAMPS

CAST: 6 Cub Scouts

PROPS: Skunk, hat, cookies, padding

SETTING: All boys come on stage and speak their lines

All: We all excel in building muscles  
We're champs at that, you see;  
Just listen to our stories  
And I'm sure you will agree.

Cub #1: I hold the title of strongest in my den,  
Do you suppose it's because of my friend.  
(holds up toy skunk; other boys hold noses)

Cub #2: I'm known as the den's muscle man of the year.  
Most of my muscle is between my ears.  
(pulls out small hat and tries to put it on his head)

Cub #3: I hold the title of the fastest of all.  
I'm first in line for the chow basket call.  
(pulls out a bag of cookies and begins to eat)

Cub #4: I'm known as the champion of the high jump.  
One time I missed and got a big lump.  
(rubs head)

Cub #5: To keep in shape, I exercise each day.  
I wonder why my muscles turned out this way.  
(removes sweat shirt to show colorful padding on arms)

Cub #6: I'm the champ at making things disappear, you see,  
Watch us all disappear, as I count to three.  
(he counts slowly 1, 2, 3, as curtain closes)

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MANY MUSCLES

Five Cubs are doing various exercises when another cub comes onstage and begins to ask each one in turn what he is doing. Each cub answers with because I like many muscles. This continues until all boys have answered his question. After that a cub dressed up like a beautiful curvy girl comes onstage in front of boys. The cub asks her who she is and her reply is "I'm Minnie Muscles". All boys whistle and follow her off stage.



## YOUR COUNTRY AND MINE

Personnel: 8 Cub Scouts  
 Characters: New England Worker  
 Virginian  
 Spanish American  
 Narrator  
 Alaskan Gold Miners  
 Cowboy  
 Midwestern Farmer  
 Western Mountain Settler  
 Alaskan Gold Miners

Equipment: Backdrop could be a big map of the U.S.A.,  
 Costumes for each character, recording of America the Beautiful

Staging: Play the first verse of America the Beautiful.  
 Narrator enters and speaks. The characters enter in turn. After speaking they take 2 steps back and remain on stage until the end of the skit.

Narrator: From sea to shining sea The United States of America stand today, one nation, one people, united. The United States is a big nation, an interesting nation, alive and alert because she is made up of many different individuals, each with his or her own background, and own way of thinking.

N.E. Worker: (Dressed in work clothes) The early settlers who came to New England were a sturdy lot. They found rocky soil for their crops, a cruel sea for fishing, and long, bitter winters. They were a resourceful people, determined to make the best of any situation. They were a religious people who were hard workers.

Virginian: (Dressed in Colonial dress clothes) In the southeastern states, the climate is mild and the soil fertile. Early settlers built large plantations and enjoyed luxurious and gracious living.

Sp. American: (Dressed in colorful sash, large hat and serape) The Spanish settled the far southwest. With them came a love of color and bright music. At fiesta time, all work stopped while boys and girls, men and women sang and danced.

M.W. Farmer: (Dressed in overalls) The fertile soil of the midwest attracted farmers who worked hard from dawn to dark. Often during the long and lazy summer evenings, they would sit on their porches and spin a tale or two.

Cowboy: (Dressed in jeans, plaid shirt and cowboy hat) On the western plains, country cowboys often led a lonely life. They rode the plains with only their cattle for company. During the long evenings they would sing songs they composed around their campfire.

N.W. Settler: (Dressed in khakis) The mountains of the west with their fertile valleys beacons many settlers. Here the newcomers found peace, joy, and prosperity in the serenity of their western homes.

Ala. Miner: (Dressed in overalls with a colorful neckerchief and carrying a metal pie pan) Alaska, with its magnificent mountains and wealth of resources drew many different people; both dreamers and workers. People who were looking for a fortune in gold and people who were looking for a more simple lifestyle with the freedom of their own homestead.

Narrator: Truly, each section of the U.S. has its own history, its own folklore, and its own songs. Yet from east to west, from far north to south, she stands one nation, united. Her people everywhere unite to bless her name. God bless the United States of America...your country and mine!

All characters step forward and sing the first verse of God Bless America.



GOLD IS WHERE YOU FIND IT

CAST: 5 Cub Scouts

PROPS: Pan, gold rocks, bucket, hat, shovel

SETTING: Prospector is panning for gold

Son #1: Pa, what are you doing?

Prospector: Panning for gold.

(first son walks off flipping a golden rock)

Son #2: Pa, what are you doing?

Prospector: Panning for gold.

(second son walks off carrying a hatful of golden rocks)

Son #3: Pa, what are you doing?

Prospector: Panning for gold.

(third son walks away carrying a bucket full of golden rocks)

Son #4: Pa, what are you doing?

Prospector: Panning for gold.

Son #4: What is gold?

Prospector: It's a precious ore that will make us rich.

Son #4: What does it look like?

Prospector: It's a shiny yellow stone.

Son #4: Oh! Like those that my brothers are using to build their dam downstream.

(Prospector screams and swoons; 4th son walks off with shovel)

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THE GOLDEN SPIKE

First bring out two sections of track -- short sticks nailed across two long ones to form ties. Have boys come out dressed as the politician, the railroad tycoon, a tobacco chewing (licorice) laborer in overalls, and onlookers. The tycoon takes a whack at the golden spike, which is a large nail covered with gold paint or foil, and hands the hammer to the laborer as the politician begins his spec in pantomime.

Several times the laborer raises, then lowers his hammer (a large oatmeal box on a handle) and waits for the politician to finish his speech before he begins to hammer in the spike. He gets more and more impatient as the politician keeps talking. He makes several motions to hammer, and finally his patience is gone. He lifts the hammer and makes a mighty blow. It 'accidentally' lands on the politician's foot. The speech is over as the politician grabs his foot and half hops and half limps offstage as everybody else cheers and claps.

THE MAN WITH THE POWER

**SCENE:** DEN MEETING ROOM IN BASEMENT OF MRS. J'S HOME.  
"CUB" IS CHECKING OUT THE VACUUM CLEANER AND IT DOESN'T SEEM TO BE WORKING.

**1st CUB:** HEY, GEORGE, WHAT ARE YOU DOING?

**GEORGE:** MRS J ASKED ME TO VACUUM THE DEN MEETING ROOM SINCE I GOT HERE EARLY. THE PROBLEM IS THAT THE DARN THING WON'T WORK.

**1st CUB:** WELL IF IT WON'T WORK, LETS CHECK THE WHEELS.  
(THEY CHECK THE WHEELS AND THEY WORK)

**2nd CUB:** HEY GUYS WHAT ARE YOU DOING?

**GEORGE:** MRS. J WANTS THE DEN ROOM VACUUMED BUT WE CAN'T GET THE THING TO VACUUM.

**2nd CUB:** HAVE YOU CHECKED THE VACUUM INTAKE? (ALL THREE BOYS TURN THE VACUUM UP AND CHECK THE INTAKE AND AGREE IT IS OK)

**3rd CUB:** YOU GUYS LOOK LIKE YOU HAVE TROUBLE. WHAT IS HAPPENING?

**GEORGE:** WELL, MRS. J WANTS THE DEN ROOM VACUUMED BUT WE DON'T SEEM TO BE HAVING MUCH SUCCESS.

**3rd CUB:** WELL, I WOULD SUGGEST YOU TRY THE SWITCH. (ALL TRY THE SWITCH AND AGREE THAT IT IS IN PROPER WORKING ORDER)

**4th CUB:** HEY GUYS WHAT'S HAPPENING?

**GEORGE:** WE WILL EXPLAIN IT LATER, RIGHT NOW WE CAN NOT GET THE VACUUM TO VACUUM!!!

**4th CUB:** WELL IT'S SIMPLE. YOU NEED TO CHECK THE VACUUM BAG TO BE SURE IT CAN TAKE ALL THE STUFF YOU HAVE TO SUCK UP. (ALL CUBS PINCH, POLE AND SQUEEZE BAG AND ALL AGREE THAT IT IS OK.

**5th CUB:** HEY GUYS WHAT.....

**ALL CUBS:** WE'LL TELL YOU LATER. WE HAVE TO GET THIS MACHINE TO WORK.

**5th CUB:** WELL HAVE YOU TRIED TO PUSH IT?

**GEORGE:** (TRIES TO PUSH IT AND IT WORKS) WELL WE GOT IT TO DO THAT MUCH, BUT IT STILL WON'T VACUUM.

**6th CUB:** I SEE YOU ARE HAVING TROUBLE, WHATS WRONG?

**GEORGE:** WELL...YOUR MOTHER WILL EXPLAIN LATER.

**7th CUB:** HEY GUYS, I CAN SEE WHAT THE PROBLEM IS AND I CAN FIX IT!

**ALL CUBS:** SURE YOU CAN FIX IT!!!!!!

**7th CUB:** (WALKS OVER TO THE WALL AND PLUGS IN CORD OR PRETEND TO PLUG CORD ) ALL CUBS LOOK AT EACH OTHER THEN AT 7th CUB, THEN THEY START TO CHASE THE 7th CUB OFF THE STAGE.

LAWNMOWER REPAIRMAN

Personnel: 7 Cub Scouts ; 4 "lawnmowers, Sam, Johnny, Cub  
planted in audience to start the last lawnmower.

Equipment: Large sign saying "Garage"

Staging: 4 boys are on hands and knees representing  
lawnmowers in the back of the garage. Sam motions  
Johnny to come to his garage.

Sam: Look at all these lawnmowers! I keep buying new  
ones and I can't get any of them to work. See  
this one? (Indicate one of the lawnmowers) It  
has a stall free engine and is supposed to be a  
really great mower and I can't get it to start.

Johnny: Let me try, Sam. (He tries to start the lawnmower  
by pulling cord)

Cub #1: BRRRRRMMMMM...BRRRRMMMMM...BRRMMM..BRM..then dies.

Johnny: Must have a bad sparkplug. Oh well, Sam let's try  
another.

Sam: This lawnmower is supposed to have fuel-injection  
and start very easily. I've tried and tried, but  
I can't make it start either.

Johnny: I'll give this one an extra strong pull. I'm sure  
I can get it started. (Pulls the cord to start it)

Cub #2: BRRRRRRMMMMM...BRRRRMMMMM...BRRRRMM.BRM.then dies.

Johnny: Are you sure it has enough gasoline?

Sam: Yes, I checked it just before you came over. Here  
is the most expensive one I bought. It has a 10  
horse power motor and was supposed to be a quick  
starting model. What a waste of money!

Johnny: Sam, I'll start this one. I can't have bad luck  
starting all three.

Cub #3: BRRRRRRRRMMMMM...BRRRRMMMMM..BRRRRM..BRM.then dies.

Johnny: I can't imagine what's wrong with these  
lawnmowers. Let's get some to help us. (He goes  
into the audience and the planted Cub to come up  
and try the last lawnmower.)

Cub #4: BRRRRMMMMM..BRRRRMMMMM..BRRRRRRRRMMMMMMMM.really  
takes off.

Johnny: That's all it needed, a big Jerk on the string.

DEFECTIVE NAILS

Personnel: 2 Cub Scouts

Equipment: 2 carpenter's aprons, 2 hammers,

Staging: 2 people wearing carpenter's aprons and carrying hammers walk up to a wall and pretend to drive nails. One carpenter takes out an imaginary nail, examines it and throws it over his shoulder. He takes another and starts to drive it. After 2 - 3 times, his partner notices.

Cub #1: You're wasting nails! Look how many you have thrown away! Why are you throwing all those nails away?

Cub #2: Those nails are defective. How am I supposed to build this wall with defective nails?

Cub #1: Defective! What do you mean, defective? They look perfectly all right to me.

Cub #2: Well, look here. The heads are on the wrong end of these nails. Anyone can see that! How am I supposed to drive these nails when they are like this?

Cub #1: Dummy! Those nails are for the other side of the house!

SIX SHIPS OF SCOUTING

Personnel: 7 Cub Scouts

Equipment: 6 large cardboard cutouts of ships on which are written:

SCHOLAR-SHIP      FELLOW-SHIP      FRIEND-SHIP  
SPORTSMAN-SHIP    WORKMAN-SHIP      STATESMAN-SHIP

Staging: Cubs carry their ship and enter stage in order, speak their part and remain until all the ships have been presented.

Narrator: Tonight Den \_\_\_ would like to tell you about the six ships of Scouting. These are ships which were launched in America, strong and mighty. Ships that last forever.

Cub #1: SCHOLAR-SHIP - This ship is very important on the sea of Education. On her deck stand such officers as Ambition, Determination, Intelligence, and Appreciation. Her flag bears the symbols of the Letter "A" and the plus sign.

Cub #2: FELLOW-SHIP - This ship stands for good spirit, fine cooperation, and never failing unity. It's flag floats high, the flag of Scouting.

Cub #3: FRIEND-SHIP - This is the most handsome ship of all. It is true blue and it's flag is golden, since friendship itself is golden.

Cub #4: SPORTSMAN-SHIP - This is the ship that's fair and square. It never veers from it's course. It's flag is never at half mast.

Cub #5: WORKMAN-SHIP - This ship's every line, every post, every mast represents the best that a person can give. It's flag bears a laurel wreath.

Cub #6: STATESMAN-SHIP - This ship represents wise guidance, constant counsel, unselfish interest, and sincere endeavor. It's flag is white for purity.

Narrator: And there you have six strong and sturdy ships to brave the sea. Three cheers for the 6 ships of Scouting.

THOROUGHLY PREPARED PAUL

CHARACTERS: Paul, a self-assured Scout, and several fellow scouts.

SETTING: A den meeting room (den flag, American flag, sign that says "Den \_\_\_ meets here") As the skit opens Paul is standing by himself holding a box in which a pinewood derby car minus the wheels is stored. Each of the other scouts carry their cars in.

SCOUT 1: (Enters) Hi Paul, are you ready for the race tonight?

PAUL: Sure, I carefully designed my car according to the latest reports on aerodynamics. It's sure to be a winner.

SCOUT 2: (Enters) What's happenin' guys, ready for the race?

SCOUT 1: Yeah, my car's ready.

PAUL: My car's ready too, but it's top secret.

SCOUT 3: (Enters) Am I in time? Have the races started yet?

ALL: (Answer) No, You're in time, etc.

PAUL: You're in time, but only to come in second or third...You see...my car has ten coats of enamel and a special wax that is going to make it slice through the air! I'm sure to win!

SCOUT 3: Oh really, how about letting us see it then?

PAUL: Not until race time...I've spent days working out the body design and carving and sanding and painting...so that my car could win.

SCOUT 4: (Enters) Am I the last to arrive?

ALL: (Answer) Yes.

SCOUT 2: Now that we're all here...let's go in and start racing!

SCOUT 1: Show us your car now Paul.....

(Paul opens the box and Scout 4 looks in and begins to laugh)

PAUL: (Indignant) What's so funny?

SCOUT 4: You spent so much time on building the body that you forget something....

PAUL: That's impossible, I molded each line, I carved it and sanded it and painted it myself...What could I have possibly forgotten?

(Scout 4 pulls car out for all to see)

SCOUT 4: Wheels....Paul....you forgot the wheels!

HIGH-LOW BRAVES

CAST: 2 Chiefs and any number of braves

PROPS: Headbands, blankets, teepee cut outs

SETTING: Two camps are set up on each side of the stage

Narrator: Chief High and his tribe lived down in the valley, and Chief Low and his tribe lived up on the mountains. Every morning Chief High would go out, look up at Chief Low's camp and call out.

Chief High: 'Lo Low. (waving)

Chief Low: Hi, High. (answering)

Narrator: This went on for many moons and everyone was happy. Then one day Chief High's braves began to wonder how come High was low and Low was high and they became confused and unhappy. Soon Chief Low's braves heard about what Chief High's braves were saying and they became confused and unhappy, too.

(all braves pace around in circles, shaking their heads, frowning)

Narrator: When Chief High and Chief Low heard about their braves they laughed and said.....

Chiefs: (together, laughing) We can soon fix that!

Narrator: And so, the next morning...

Chief High: (calling up the mountain) Hi, Low!

Chief Low: (calling down the valley) Lo, High!

Narrator: But the braves were still unhappy and more confused than ever.

(braves repeat actions above)

So the chiefs got together and talked it over.

Chief High: We gottum problem!

Chief Low: You betcha! What we do?

Chief High: We exchange camps.

(Chief High gathers his braves and moves to opposite side of stage. Chief Low does the same)

Narrator: Now, every morning Chief High calls down....

Chief High: Hi, Low!

Chief Low: 'Lo High!

Narrator: The braves are happy and wonder why they were ever unhappy in the first place.

All Braves: (smiling, sing together) So whether you're high or whether you're low, you can be happy wherever you go. Whether you're up or whether you're down; it's as easy to smile as it is to frown.



INDIAN COSTUMES

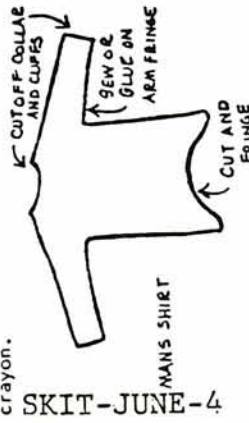
Indian costumes can be made easily and quickly from grocery bags. When you crush the bag and iron it, it will have a leathery look. Decorations can be drawn on with colored felt markers.

**VEST** - Slit the bag up one side and cut openings for neck and arms. Shape the shoulders by making tucks and stapling. Decorate.

**BREECH CLOUT** - Cut two side panels from a crushed and ironed paper bag. Glue the panels to a length of heavy tape or ribbon. Make a belt long enough so it can be tied at the side.

**HEAD BAND** - Cut a strip of crushed and ironed brown paper about 2" wide and long enough to reach around the boy's head. Fold the strip in half lengthwise. Overlap and glue ends so headband fits around head. Real feathers can be used, or feathers can be cut from construction paper and fringed diagonally along sides.

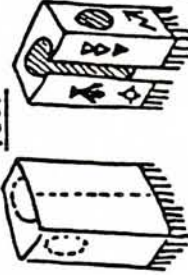
**WAR SHIRT** - Use an old flannel shirt which will look like buckskin. Wear the shirt backwards so front can be decorated. The fringe can be cut from scrap flannel and glued on. Draw designs with colored markers or crayon.



SKIT - JUNE 1-4

**LEGGINGS** - Cut from old trousers or pajamas. Or cut from leather-like crushed brown paper. Decorate with bells or Indian designs drawn on with colored marker.

VEST

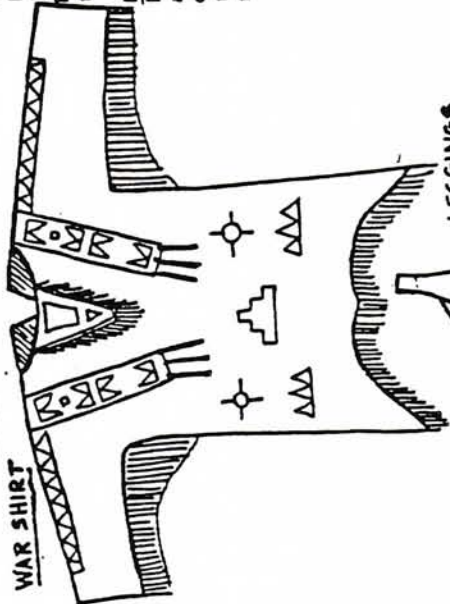


BREECH CLOUT

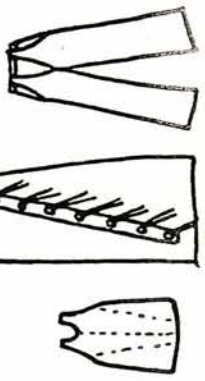


HEAD BAND

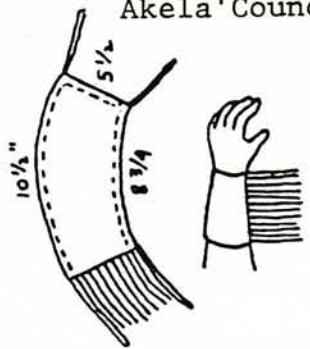
WAR SHIRT



LEGGINGS



INDIAN ACCESSORIES



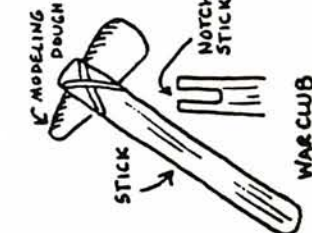
**FRINGED WRISTLETS** - Cut from crushed, ironed brown wrapping paper, as shown in drawing. Turn under and glue 1/4" hem on top, bottom, and one end of each cuff. On other end, glue fringe about 5" wide. Add ties to hold cuffs in place. Decorate with Indian designs.

**BELL WRISTLETS** - Cut strips of naugahyde or plastic upholstery fabric, 3" wide and long enough to fit around the wrist. Add shoelace ties. Sew on large jingle bells or glue on bottle caps for decoration.

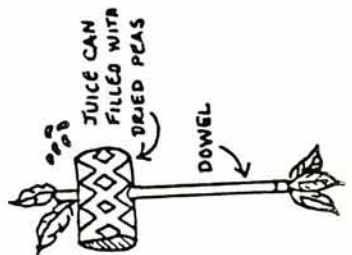
**WAR SHIELD** - Use a round pizza cardboard for the base of the shield, or cut circle from corrugated cardboard in desired size. Paint with latex paint and add tempera or marking pen designs. Or, instead of painting, you can cover the shield with leather-like crushed and ironed brown paper. Add real or artificial feathers for trim around bottom of shield, or glue on felt strips with feathers attached.

**DRUM** - Use a large tin (such as potato chip can or #10 tin can). Cut out both ends. Fill off any ragged edges. Paint outside of can and add Indian designs. Cut two circles of inner tubing approximately 2" larger than top of can. Punch holes around the edges and lace tightly to ends of can with thong or cord.

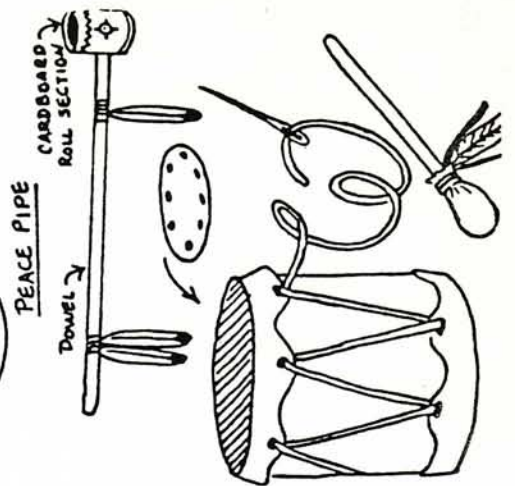
**DRUMSTICK** - Use a dowel or stick about 7" long. Paint desired color. Pad one end tightly with a wad of cotton and wrap with a piece of chamomils or other soft leather. Tie it with a leather thong. Decorate with bright colored strips of felt, yarn, or feathers.



WAR CLUB



RATTLE



PEACE PIPE

INDIAN MAKE-UP

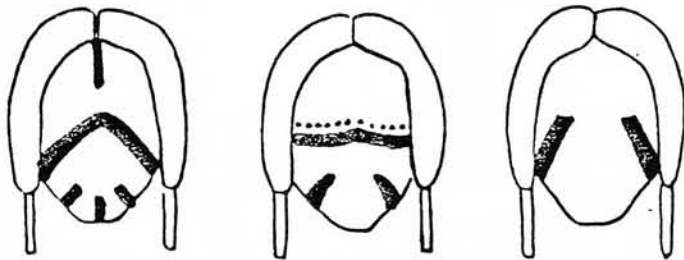
The best Indian make-up for a white person is a good deep tan. However, for those boys who are fair-skinned, it is easy to use a dark liquid make-up. This is also easy to remove. Be sure the entire face and neck is covered.

Make-up colors did not represent the same things to every tribe, but generally, black was used to represent death, red for human life, blue for sadness or trouble, white for peace or purity and yellow for joy. These colors can be mixed as follows:

Mix cold cream with powdered tempera paint or food coloring, and confectioner's sugar to a thick consistency.

This home-made make-up is easy to remove with cold cream. The colors are applied over the base make-up.

1. Using a liquid or cream base make-up, cover area around eyes, including eye lids.
2. Cover ears completely.
3. Work make-up into hairline. Cover forehead and lower part of face.
4. Cover neck and part of chest and shoulders that will show. Also cover hands and arms.
5. Put a dab of rouge or blush on cheek bones and chin and blend in.
6. Using colors, add decorations as suggested below.

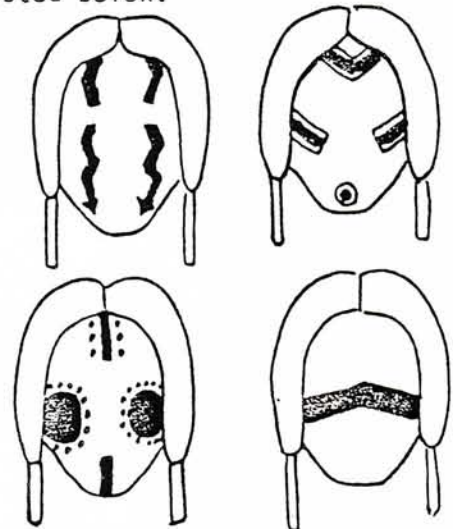


INDIAN NECKLACES

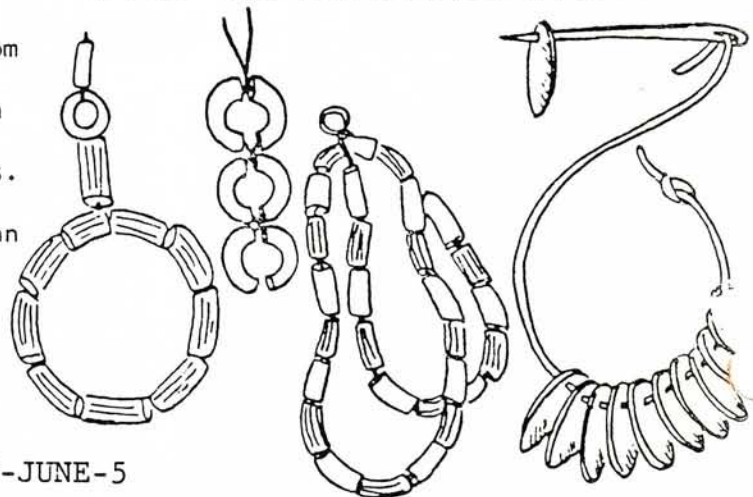
Indian necklaces can be made from painted bottle caps, clip clothespins, milk bottle caps, wooden spoons, strung on cord or thong. Colored wooden beads can be strung between the larger items.

Another type of necklace can be made from the neck bones of turkeys or chickens. Collect a half dozen or more and allow a day or two for them to dry. Color them with food coloring and string like beads.

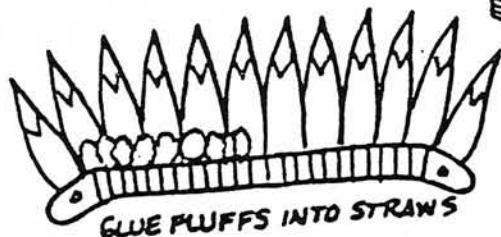
A variety of different types of pasta can be used to make necklaces. Select the shape you desire, but make sure it is hollow and can be strung. These can be colored with crayon or felt markers.



Or, string dried melon or pumpkin seeds on strong thread. The easiest way to color these seeds is to dip the necklace in a pot of paint and hang it up to dry. They will look good unpainted.



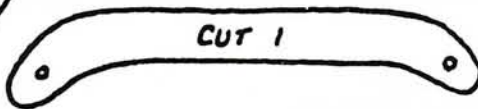
INDIAN WAR BONNET



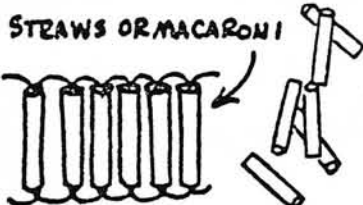
DECORATE EARPICE  
GLUE TO HEADBAND



CARDBOARD



PAPER  
FASTENER



IF NECESSARY,  
HOLD FEATHERS  
ERECT WITH THREAD.

Cut headband to fit boy's head, allowing a few extra inches for fastening. Punch holes for paper fastener. Glue straw or macaroni band to cardboard band.

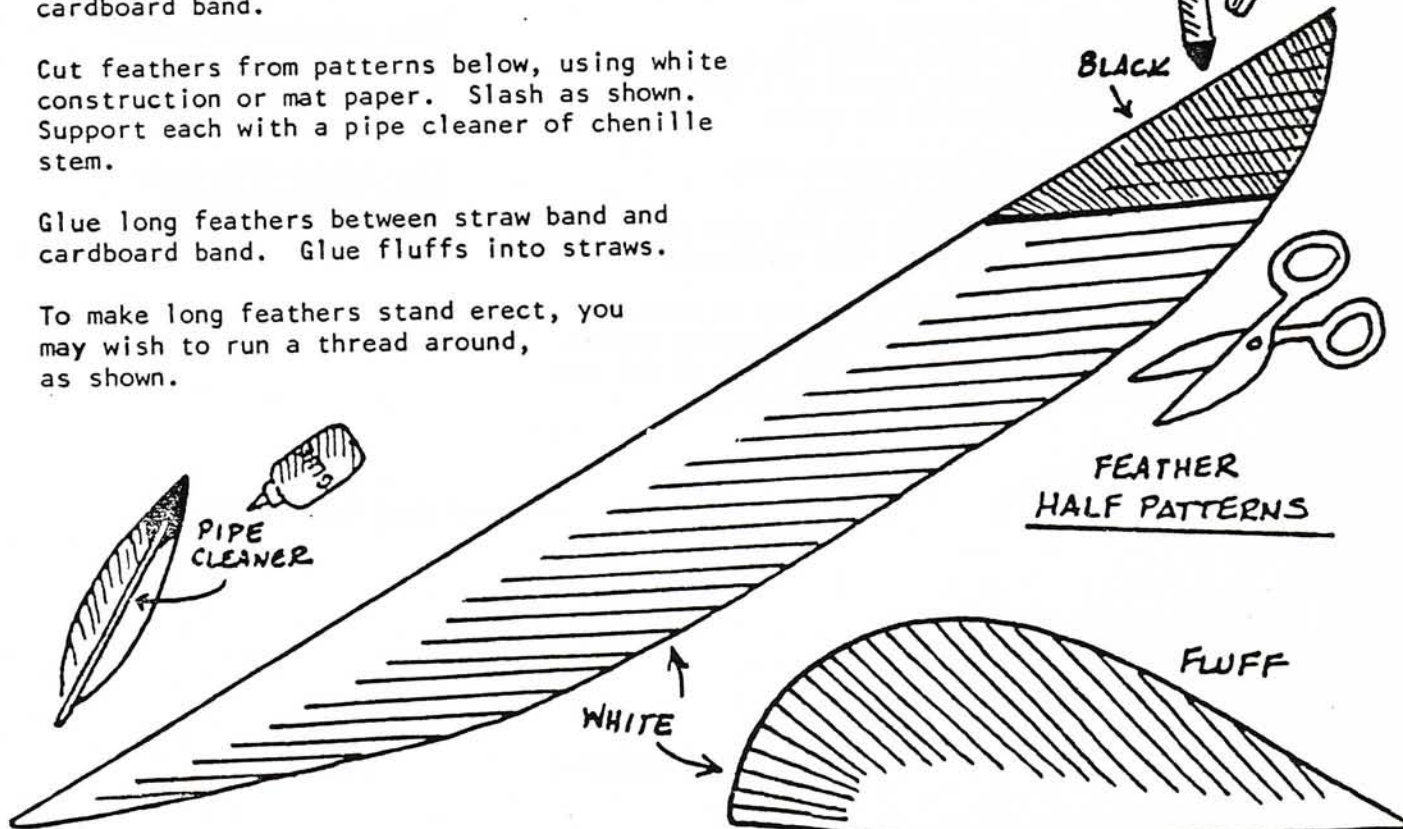
Cut feathers from patterns below, using white construction or mat paper. Slash as shown. Support each with a pipe cleaner or chenille stem.

Glue long feathers between straw band and cardboard band. Glue fluffs into straws.

To make long feathers stand erect, you may wish to run a thread around, as shown.



BLACK



FEATHER  
HALF PATTERNS

FLUFF

WHITE

PIPE  
CLEANER

TRAVEL HORIZONS

In this narrated skit, five boys pantomime and carry props representing different kinds of travel. Props may be made from cardboard. As appropriate paragraph is read, the prop is displayed and moved across stage. At closing, all props are brought back and placed together as final paragraph is read, by all boys together. Costuming would add interest but is not necessary.

Here's a fact that we should all face, It's a trait of the whole human race,  
To long to be free, to travel and see new horizons at each interesting place.

When you go on a trip, you'll need to decide on which method of travel that you will ride,  
But of one thing we're sure, that you will endure, and your horizons will grow very wide.

A man who was rather a dreamer  
Always traveled around on a steamer;  
When he took a trip, he went only by ship,  
It suited his courtly demeanor.

(Boy enters with cardboard steamer and carries it across stage)

For this ride you may have a knack,  
Which unfortunately, most of us lack,  
Back and forth you will sway, as you ride on your way  
Seated high on an elephant's back.

(Boy enters in elephant costume, or with cardboard elephant and sways across the stage)

There once was a man, so we're told,  
Who had to pass through snow and cold,  
When all else did fail, he took a sled with a sail,  
And his trip was a joy to behold.

(Boy enters with sled which has sail on it, and moves it across stage)

In blizzards or wintery gales,  
Going this way almost never fails,  
In sunshine or rain, depend on a train,  
Chugging merrily over the rails.

(Boy enters with cardboard train and chugs across stage)

Before planes or trips to the moon,  
Some travelers took a balloon,  
They all waved goodbye, as they rose in the sky,  
But they came back that same afternoon.

(Boy enters with cardboard balloon-large- and carries it across stage)

ALL: Now folks, if we've set you on fire,  
And new horizons are your burning desire,  
With no more delay, step right up and say,  
Which vehicle you want to hire.

-Adapted from Pack-O-Fun

Climb the Mountain

Personnel: 4 to 8 Cubs

Equipment: Costumes appropriate for climbing - boots, coats, bandanas, stocking caps, Rope, Picks, Goggles

Staging: Boys are tied together with rope as mountain climbers are.

All Cubs talk about how they are going to see the whole world when they reach the top. They act as if they are climbing a high mountain. Finally, the lead climber reaches the top.

Lead Climber: We've made it! We're at the top! I see...

Other Climbers: Yes, Yes...

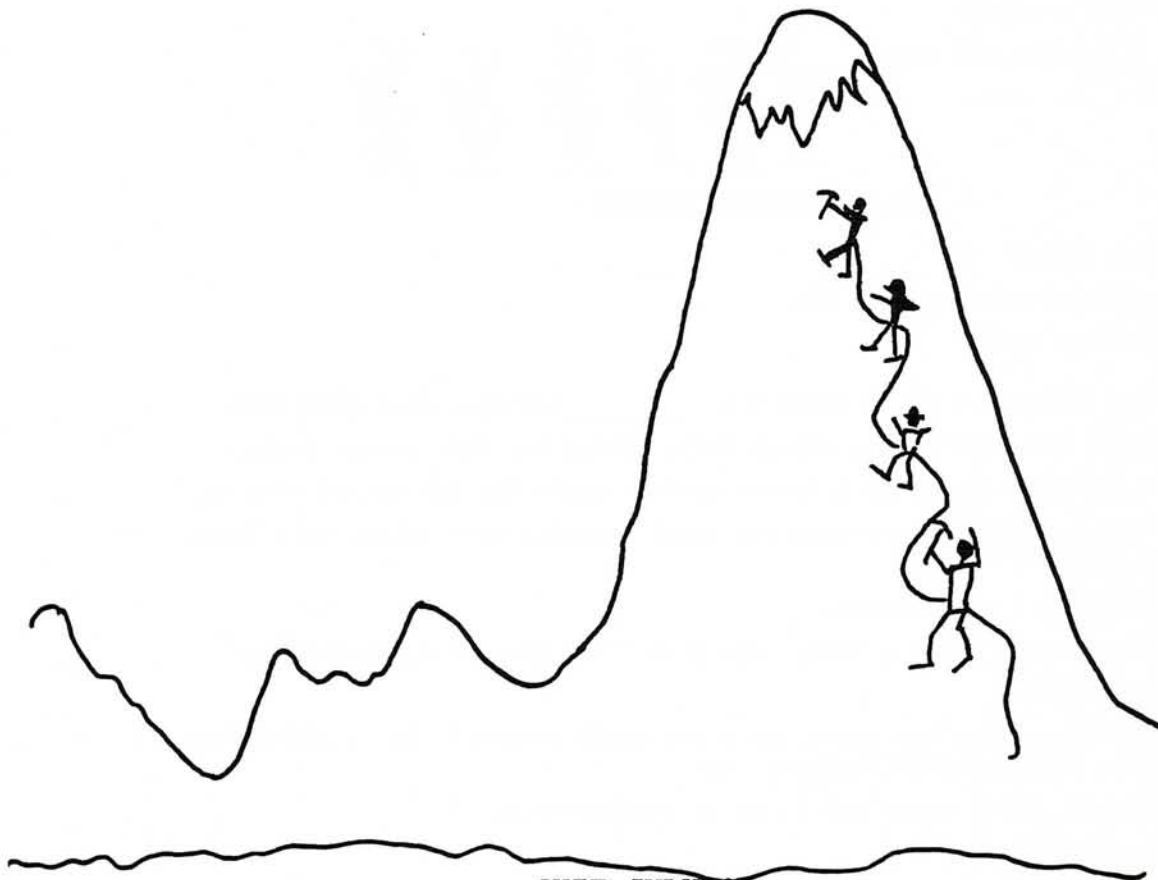
Lead Climber: I see. I see.

Other Climbers: Yes, Yes!.....

Lead Climber: I see.

Other Climbers: Yes?

Lead Climber: (In disappointment) I see the other side.



THE ANTS

Trails, Treks & Trips  
July 1989

CAST: 6 - 8 Cub Scouts

PROPS: Paper sacks, cardboard cutouts of trees and shrubs

SETTING: Opens with boys standing together in a backyard

Cub #1: Gee, there's nothing to do.

Cub #2: Yeah, I know.

Cub #3: Hey, let's have a backyard picnic.

Cub #4: But it's going to rain.

Cub #1: I don't think so. If it does we can eat in the house.

Cub #2: I'll bring the potato chips.

Cub #3: I'll bring the hot dogs.

Cub #4: I'll bring the hot dog buns.

Cub #5: I'll bring the drinks.

Cub #6: And I'll bring something special.

(all walk offstage, and come back carrying sacks)

Cub #2: Here are the chips.

Cub #3: Here are the hot dogs.

Cub #4: Here are the buns.

Cub #5: Here are the drinks.

Cub #6: Oh, no! (drops his sack)

Cub #5: What's wrong?

Cub #6: I brought the ants!



THE DEN LEADER'S BOUQUET

CAST: 6 Cub Scouts

PROPS: Bouquet with strands of ivy

SCENE: A nature walk

Cub #1: Gee fellas. I don't think Mrs. \_\_\_\_\_ having a very good time.

Cub #2: Well, you didn't help things much, giving her that garter snake.

Cub #3: I was just trying to help her collect stuff for our nature display.

Cub #4: Yeah...and you heard what she said! Nothing ever again, that moves by itself.

Cub #3: So...now I know better.

Cub #5: Don't worry about a thing, you guys. I'm gonna fix everything.

Cub #6: Yeah? How?

Cub #5: Well, you know how nutty women are about flowers? So, I picked her this neat bunch of flowers. See?

Cub #6: Oh no! We'll never get to go on another hike.

Cub #5: How come?

Cub #6: Cause...you jerk...that's poison ivy!

All: Oh No!

(Cub #5 drops the bouquet runs offstage scratching all over)

**Around the World**

Actors: 4 to 8 persons.  
Costumes: Captain's hat.  
Props: Ship's rail.

Skit opens with everyone leaning on the rail. The captain is telling them about the countries as they pass them (Its a very fast ship). All at once one person yells.

Passenger: What is that big thing out there, captain?  
Captain: Iceberg. They are made from ice that has broken off the ice caps from the north and south ends of our world.

2nd passenger: (pointing) What is that, captain?

Captain: That is a volcano that has erupted and the ash and lava has run down the sides.

3rd passenger: Oh, yeah! Like when you eat too much and you erupt?

All start to look sick and run off stage covering their mouths.

**Clowns**

Actors: 4 to 8 persons  
Costumes: Circus uniforms if desired.

Skit opens boy pretending he's cracking a whip. Second boy comes in.

Second Boy: What are you doing?

First Boy: Practicing

Second Boy: Practicing what?

First Boy: Practicing my act as a lion trainer.

Second Boy: Where's your lion?

First Boy: He hasn't arrived yet.

Second Boy: I can pretend to be your lion.

First Boy: Good idea.

Second boy gets down and pretends to be a mean lion. The first boy starts practicing his act. Finally a group of boys come in, watch for a few minutes and then start to laugh. Then one of the group members says to the others: "This must be the place, we've found the clowns."

**Flea Circus**

Actors: 4 to 8 persons.  
Costumes: None.  
Props: Newspaper.

Skit opens with a group of individuals laying on their stomachs in a small circle watching something. Nothing is said. An individual crosses the stage reading a newspaper and steps in the place that all are watching "crunch" and continues on off stage. The group says nothing but all get up and brush off and stretch.

First actor: Boy that was a good flea circus!

Second actor: What a smashing finish!



"THE DOG SHOW"  
(A Skit)

CHARACTERS: Several dog owners leading their dogs on leashes.  
props are as described in skit, announcer

SETTING: A large sign "DOG SHOW HERE TODAY", Sign "CONTESTANTS"  
at one side of stage from behind which all owners and  
their dogs enter.

ANNOUNCER: Welcome to the fourth annual presentation of Pack  
\_\_\_\_\_ 's Dog Show. I'm sure you will agree that there  
is no dog show quite like ours...and now the competi-  
tion will begin.

(Each owner and dog enter as they are announced, They stand in a  
line facing the audience.)

Our first contestant is Cub Scout \_\_\_\_\_ and his entry  
Farfel. Farfel is a wonderful example of a POINTER.  
(Dog is always pointing at things.)  
Our next contestant is Cub Scout \_\_\_\_\_ and his entry  
Eric. Eric is a prime example of a SPRINGER. (Dog is  
carrying one or more large springs.)  
Next we have Cub Scout \_\_\_\_\_ and his dog, Samuel.  
Samuel is an IRISH SETTER, (Wearing hat with shamrocks,  
dog comes out carrying a chair in which he sits.)  
Cub Scout \_\_\_\_\_ is proudly showing his faithful dog,  
Splash. Splash is a WATER SPANIEL. (Dog is wearing  
swim suit, mask, fins, snorkel.)  
Chronograph is the dog that Cub Scout \_\_\_\_\_ has entered  
this year. Chronograph is an award-winning WATCH DOG.  
(Dog is wearing watches all over.)  
Our next to last contestant is Pug, belonging to Cub  
Scout \_\_\_\_\_. Pug is a prize BOXER. (Dog is wearing  
boxing gloves and is shadow boxing.)  
And finally we have Cub Scout \_\_\_\_\_ and Tiny...  
(They enter but dog isn't wearing or carrying costume.  
Scout has mop.) But I'm sorry...what kind of dog do  
you have?

SCOUT: (Carrying mop) A puppy!

Alternate suggestions for costumes for dogs:

Pointer carries a pointer  
Springer bounces around  
Setter is just called "A Setter", not Irish and carries  
chair  
Water Spaniel carries a bucket of water  
Watch Dog carries a large clock or dog comes out and  
just stares (dead pan) or comes out and is always  
announcing time and gonging the hour "Bong, Bong".  
Boxer carries a large box.



## FREEDOM SYMBOLS SKIT

Personnel: 7 Cub Scouts and narrator

Props: 7 large cards with the letters of the word Freedom on one side and a picture of the object described on the other.

This is an easy skit to produce and can be adapted to different numbers of characters. The dialogue is in verse form, done to the rhythm of a limerick.

Narrator: We are here to tell you about the symbols of Freedom in the United States. We have come to cherish their meanings in our hearts. All about us in the fifty states, we enjoy the right to live and think as we please. Those symbols are constant reminders of these privileges.

- Cub 1: F - For people of all other lands,  
The Statue of Liberty stands,  
With her flaming torch high  
Against America's sky,  
Promising freedom from tyrant's demands.
- Cub 2: R - O'er the Land of the Free, flying high,  
Old Glory waves in the sky.  
Thirteen stripes, fifty stars,  
This banner is ours.  
To defend it, our heroes did die.
- Cub 3: E - Our Bird is called the Bald Eagle,  
His power is mighty and regal.  
Within our Fair Land,  
His emblem does stand.  
His seal is on all that is legal.
- Cub 4: E - We treasure our Liberty Bell.  
Freedom news, long ago it did tell.  
Our Independence Declaration  
It told to our nation.  
As it peeled out the news, "All is well."
- Cub 5: D - Americans love the fair sight  
Of the Capitol dome, gleaming white.  
Here men pass the laws  
To spread Freedom's cause  
And guard against tyranny's blight.
- Cub 6: O - Should Uncle Sam beckon to you,  
To serve on his Liberty crew,  
Then try with your might  
To help win the fight  
For Freedom, to pay what is due.
- Cub 7: M - The "Star Spangled Banner" is our song  
To Americans it will always belong.  
"Long may she wave,  
O'er the Home of the Brave."  
These words we'll sing proudly and long.
- All: We are fifty states, all in all,  
Whose standards never shall fall,  
Our motto is just,  
In God we do trust.  
Freedom, if you need us, just call.

LET FREEDOM RING

Staging: Place a full-scale Liberty Bell, cut out of cardboard by accompanying pattern. Use enough rope to form 12 inch circle.

**NARRATOR:** Everyone here knows of the Liberty Bell and that it tolled after the Declaration of Independence was read and signed in Philadelphia. We may think that this event marked the beginning of the Liberty Bell and of Independence Hall, then the Pennsylvania Statehouse. Let's see if the members of Den\_\_\_\_\_ can tell us more about the complete history of the Liberty Bell.

**Question:** When was the Liberty Bell made?  
**Answer:** The bell was ordered by the Assembly of the Province of Pennsylvania in 1751 for the new statehouse being built in Philadelphia. That was twenty-five years before the American Revolution.

**Question:** Where was it made?  
**Answer:** It was cast in London  
**Question:** Do you mean our famous American Bell is all English?  
**Answer:** Not quite. When it arrived in Philadelphia in 1752 it cracked while being tested. It was recast twice in Philadelphia and about two percent of American Copper was added to make it less brittle.

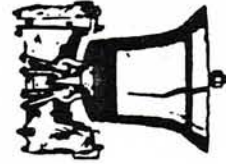
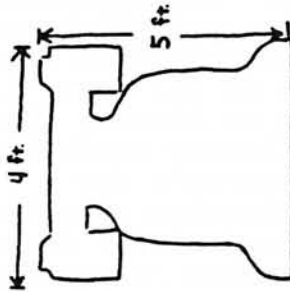
**Question:** When was it hung in the Pennsylvania statehouse?  
**Answer:** On June 7, 1753.  
**Question:** What does the inscription say?  
**Answer:** "Proclaim liberty throughout all the land unto all the inhabitants thereof."

**Question:** Was that quotation on the original bell before the war for Independence?  
**Answer:** Yes. The colonists in Pennsylvania were jealous of the liberties guaranteed to them by William Penn's grant from the English crown.

**Question:** Some of you are studying Roman numerals in school. What does MDCCLIII stand for?  
**Answer:** M=1000, DCC=700, LIII=53 totals 1753.  
**Question:** How much does the bell weigh?  
**Answer:** Two thousand and eighty pounds. (2,080).  
**Question:** The words "Pass and Stow" are on the bell. How could you pass a bell that weighs a ton and where would you stow it?  
**Answer:** The words "Pass and Stow" are the names of the men who cast it.

**Question:** Has the bell ever been away from Philadelphia?  
**Answer:** Yes, in 1777 to keep it from being captured by the British it was taken to Allentown, Pennsylvania, and hidden beneath the floor of the Zion Reformed Church. It was returned to the Statehouse in June 1778.

**Question:** When was the bell tolled?  
**Answer:** On all holidays and special occasions.  
**Question:** When did it crack?  
**Answer:** While tolling the death of Chief Justice John Marshall on July 8, 1835.  
**NARRATOR:** The bell is just about the size of one we have here.  
**BOYS:** How big is it around?  
 (All Cub Scouts form a circle 12 feet in circumference using a 12 foot circle of rope as a guide.)  
**NARRATOR:** I don't suppose anyone living knows how it sounds?  
**BOYS:** (Boys begin slow chant of "dongs" rotating in a circle moving off stage with "dongs" increasing in speed.)



DISCOVERY OF AMERICA  
(Fractured History Tale)

Cast: Narrator, Louweege, Christo, Antonio, Geno, Navigator, Mario, Louie, (all in sailor costumes) and an Indian in appropriate costume.

NARRATOR: Scene 1. Christopher Columbus and his sailors are standing by their ship talking.

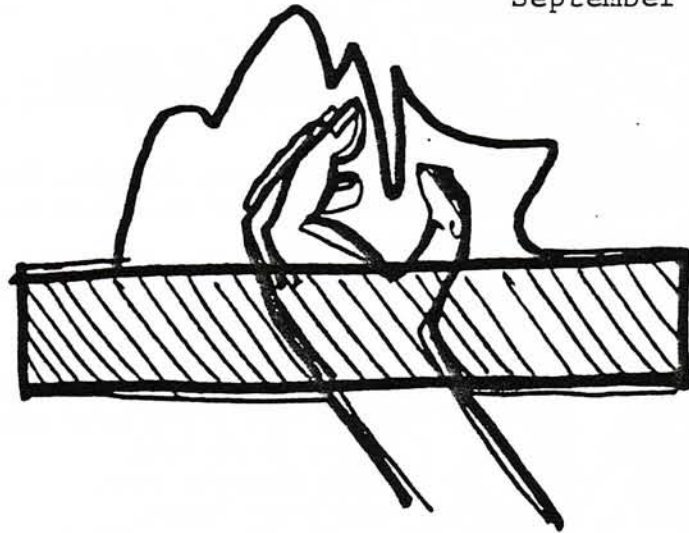
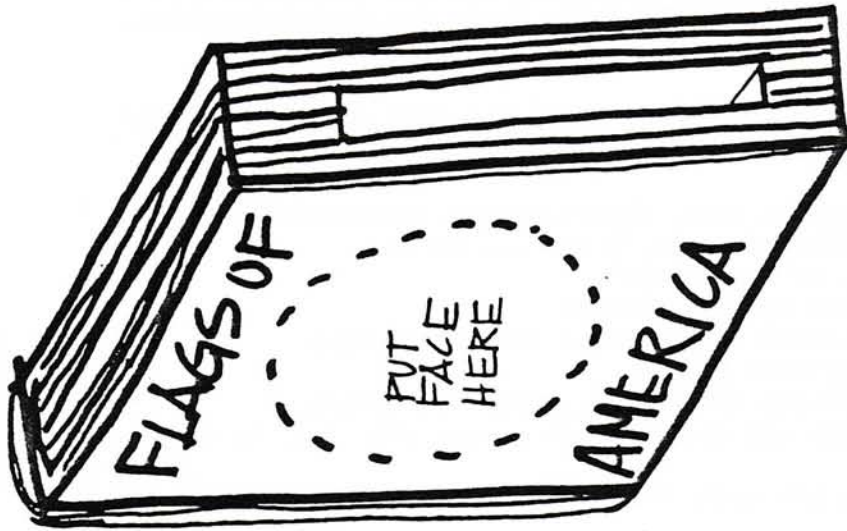
LOUWEEGEE: Hey ya, Christo baby, I hear you a-going on a trip.  
CHRISTO: How many times I tell'a you Louweege, I no-a smoke!  
LOUWEEGEE: No, No. I mean-a in da boat.  
CHRISTO: Yea. We a-gonna saaaa-ail away.  
ANTONIO: We a-gonna take t-ree boats.  
GENO: Yea. We take-a the Niña, the Pinta, and the Whatchamacallit.  
CHRISTO: I wish-a you stop a-callin' Santa Maria the Whatchamacallit. She's-a my fas-test boat.

NARRATOR: Scene 2. Christopher Columbus and his crew are aboard their ships and are now on their journey.

GENO: How long it a-gonna take, this-a cruise, navigator?  
NAVIGATOR: It's-a gonna take one, two, t-ree ... maybe.  
MARIO: Only one, two, or t-ree days?  
ANTONIO: Mario, he mean-a months, stupid!  
(All the crew stand around table looking at map)  
LOUWEEGEE: Where you a-say we-a goin'?  
CHRISTO: We find-a short cut to India ... get-a rich fast.  
NAVIGATOR: (Pointing to map and tracing line across it) See, we a-go this-a way.  
ANTONIO: Man, how you-a get east, when you-a go west?  
LOUIE THE  
LOOKOUT: Ya wanna fall off the world?

NARRATOR: Scene 3. It is now several months later with the discouraged crew still aboard ship. Shading his eyes with his hand, one sailor suddenly shouts excitedly.

ANTONIO: There's-a some ground!  
NAVIGATOR: That's-a "Land Ho" you-a supposed to yell.  
LOUIE THE  
LOOKOUT: Where? Where? I don-na see anything.  
GENO: Louie, why dontcha turn that-a glass the right way?  
(All shade their eyes and watch in the same direction. One of the crew points at something and says:)  
MARIO: Look! There's-a one peoples!  
(Indian walks slowly out from side stage. Approaches ship. He raises hand in salute - palm out - and says:)  
INDIAN: How! Me AMERICA.  
(All the sailors jump up and down, throw their caps in the air and shout)  
ALL: Hurray! Hurray! We discovered America!



### Talking Storybook

Make several different flags and attach each to a stick. Each flag comes from the pages of the book as the face on the front tells about it. Information about flags can be found in the encyclopedia.

Using a box, make the front of a false book. Leave a hole in the back, through which the operator reaches, fitting his hand into the nose and lower jaw of the face to open and shut the mouth.

For the face use a halloween mask. Masks can be bought at a costume store or can be made at home.

Using casting latex to make the face, mix three parts Pliatex to one part casting filler and pour into a plaster mold (example - wolf or bear head). Build to desired thickness (15-30 minutes). Pour excess liquid out and allow the mold to dry. Remove from mold and air dry or in an oven at 150-180 degrees until dry. Decorate with latex paint.

ERIC THE GREEN

CHARACTERS: T.V. Announcer, Cabin Boy, Crew Member, Ships Cook, Leif Ericson, Eric the Red.

SCENE: Scene takes place at ships landing in Greenland, where TV Announcer is waiting arrival of the Vikings to interview them on the voyage.

TV ANNOUNCER: Ladies and gentlemen, through the magic of television and the 20th century, we are able to take you back in time to the landing of the Vikings, here in Greenland...the time is the 10th century..... it is cold and windy here, as our brave Norsemen come ashore.....ah, here is a likely looking fellow now...(cabin boy in Viking dress walks on....TV Announcer thrusts mike in front of him and says, "Welcome to Greenland, son and how was your voyage?"

CABIN BOY: Terrible trip, worst I've ever seen...if you don't believe it ask Eric the Green...(he walks off stage).

TV ANNOUNCER: Oh, that's too bad, but wait, I thought your Captain's name was Eric the Red. This certainly is a mixed up crew. Well, here comes another member of the group. Sir, how was your trip to Greenland?

CREW MEMBER: (gives TV Announcer suspicious look) Terrible trip, worst I've seen...if you don't believe it, ask Eric the Green! (walks off stage)

TV ANNOUNCER: There must be some mistake...all history books refer to the leader of the Norsemen as Eric the Red. This certainly is a mixed up crew. Well, here comes the ships cook...ah, sir, would you mind telling us your opinion of the voyage? (Ships cook walks on stage, gives him surly look.....)

SHIPS COOK: Terrible trip, worst I've seen.....if you don't believe it, ask Eric the Green! (he walks off stage)

TV ANNOUNCER: Ladies and Gentlemen, this is most puzzling...could it be that we are about to discover something new in history? Here comes the captain's son, Leif Ericson....perhaps he can tell us something about this voyage? (he walks on.....)

LEIF ERICSON: Terrible trip, worst I've seen...if you don't believe me, ask Eric the Green! (he walks off stage)

TV ANNOUNCER: Ladies and gentlemen, there's only one man who can solve this mystery.....and here he is now.....(Eric the Red walks on stage....his face has green makeup on it and he clutches bottle marked SEA SICK PILLS.. ...one hand holds his stomach) Captain, Captain, the world of television is awaiting your description of your exciting voyage to Greenland.....

ERIC THE RED: I used to be known as Eric the Red....before this dreadful journey I led...it was a terrible trip, the worst I've seen. Just call me seasick.....ERIC THE GREEN.....(TV Announcer throws up his hands and they both exit.)

THE END

-Indian Nations Council

SKIT-OCT-1

## LIEF EIRIKSSON'S CROSSING TO VINLAND

Personnel: Lief Eiriksson, 7 Vikings

Setting: Longboat crossing the Atlantic looking for Vinland. The weather is cold and stormy. The Vikings are all tired. Lief Eiriksson is standing in the bow of the boat. The Vikings are seated in the boat rowing.

Lief Eiriksson: Row on, men. This weather is worsening.  
Viking #1: Is it time yet, Lief? (He sighs and wipes his brow.)  
Lief Eiriksson: No, men. It is not time yet. Row on.  
Viking #2: (Obviously weary.) Is it time yet, Lief?  
Lief Eiriksson: No, men. It is not time yet. Watch that ice. The sea sure is rough tonight.  
Viking #3: Is it time yet, Lief? This weather is getting worse. (He gazes out into the night.)  
Lief Eiriksson: No, men. It is not time, yet. Keep on rowing.  
Viking #4: Lief Erickson it must be almost dawn. Is it time yet? (He rubs his back)  
Lief Eiriksson: No, men. It is late, but we must try to reach land as soon as possible. Row on.  
Viking #5: Lief, is it time yet? (He collapses forward in fatigue.)  
Lief Eiriksson: Buck up men. I know you're tired, but it is not time yet!  
Viking #6: Surely it is time now. Am I right, Lief? (He wipes his brow 2 or 3 times.)  
Lief Eiriksson: No, men. You must keep rowing. Vinland is a wonder land with many trees and even grapes! Keep rowing.  
Viking #7: Lief, I can't row any more. My hands are nearly frozen.  
Lief Eiriksson: All right men. It's time. (To Viking #7) Go ahead Knut.  
(Viking #7 pulls on an imaginary starter cord for an out-board motor.) All the soldiers go RUNNNNN. RUNNNNN. and then the motor starts with a RUNNNNNNNNNNNNNNNNN.

**PUMPKIN PATCH PATTERN**

**(PUMPKIN PATCH PATTERN CONTINUED)**

**CHARACTERS:** Speaking parts: Twelve boys dressed as pumpkins, Mother and child. Non-speaking parts: Other boys may be dressed up a pumpkin sitting on stage at the sides. (If you don't have this many boys double up on the speaking parts.)

**SETTING:** Pumpkin Patch sign is placed on stage. The 12 pumpkins sit on floor in single file. Mother and children enter and remain on stage pretending to look at other pumpkins.

**COSTUMES:** Boy's may either make actual pumpkin costumes or may make large paper pumpkins and pin them on their clothing.

**PROPS:** One sign saying "PUMPKIN PATCH", 12 signs saying "THE END".

**PUMPKIN 1:** (Angrily) Well, here we are in the patch once again. I hate being a pumpkin.

**PUMPKIN 2:** I know what you mean. Pretty soon they'll all be over here... poking and squeezing...and trying to decide how to dress us up.

**PUMPKIN 3:** (Loudly) I'm tired of being CARVED! IT HURTS!

**PUMPKIN 4:** (Smiling) I wish they'd give me a pretty smile and not tooth decay.

**PUMPKIN 5:** (Wiping his brow) And that candle gets so hot. Boy, were they glad I used Dial!

**PUMPKIN 6:** Well, it's better than crayon all over your face. They really get carried away. I even had a beard and moustache.

**PUMPKIN 7:** Be thankful for a beard and moustache. How would you like to be wearing a girl's wig? I was humiliated!

**PUMPKIN 8:** At least a wig is soft. The family I was with stuck gourds all over my head. Two ears, two eyes and a big nose!

**PUMPKIN 9:** I keep getting a spot on the window sill. I need more room than that. You can't imagine the bruises I have from falling. (Rubs his back in pain.)

**PUMPKIN 10:** (Very indignantly) Well, I resent when they decide to build a pyramid with two or three of us. They call it a pumpkin man. I call it sore shoulders.

**PUMPKIN 11:** (Disgustedly) I've been listening to you all complain for the last 10 minutes, and not one of you have mentioned being put outside. Every year, for one solid week, I get the place of honor on the front porch.

**PUMPKIN 12:** (Shaking his head in agreement) Me too! The least they could is take us in when it rains, or give us a raincoat.

**PUMPKIN 1:** (Pointing to the family coming over) Be quiet; here they come. Maybe we'll be too small or the wrong shape.

**CHILDREN** (Excitedly) Mommy, over here! Look at all the pumpkins!

**MOTHER:** Why, these pumpkins are too small and are all twisted out of shape.

**PUMPKINS:** (In unison) Thank goodness!

**MOTHER:** (Very slowly says as she is eyeing each pumpkin) But....they'll make perfect ....PUMPKIN PIES!

**PUMPKINS:** (Groan in unison) Oh! No! (All hold up signs saying, "THE END".)

